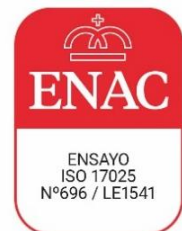


Evaluation Report for CT Interactive EOOD 20 Online Games

Manufacturer:	CT Interactive EOOD
ATF Report Number:	ROM.CATE-OL.1015.01.01
Document Number:	01
Date:	22 August 2025
Number of Pages:	37

BMM Spain Testlabs s.l.u.

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GENERAL INFORMATION

Name and address of the petitioner:	CT Interactive EOOD 7 Kukush str. 1345 Sofia, Bulgaria
Petitioner Reference Number:	Submission request letter dated 27 th January 2025
Testing dates:	Start date: 31 st July 2025 End date: 19 th August 2025
Evaluation type	Online Slot Game Evaluation
Product Style:	Slot Game
Product Description: Name: Version: Platform and Version:	20 Online Games See section 2.1 See section 2.1 N/A
Test Category:	Category 0
Jurisdictions Recommended:	Romania
Technical Standard / Regulation used for Evaluation:	Romania – GOVERNMENT DECISION no. 111/2016 approving the Methodological Norms for the implementation of Government Emergency Ordinance No 77/2009 on the organization and operation of games of chance and for the modification and supplementation of the Government's Decision no. 298/2013 regarding the organization and functioning of the National Office for Gambling and for the amendment of the Government's Decision no. 870/2009 for the approval of the Methodological Norms for applying the Government's Emergency Ordinance no. 77/2009 and for repeal of Government Decision no. 870/2009
Location where test was performed:	BMM Spain testlabs, s.l.u. Edificio Vinson del Parque Empresarial Vallsolana Camí de Can Camps, 17-19 08174 Sant Cugat del Vallés Barcelona – España
Location where report was issued:	BMM Spain testlabs, s.l.u. Edificio Vinson del Parque Empresarial Vallsolana Camí de Can Camps, 17-19 08174 Sant Cugat del Vallés Barcelona – España
Conclusion of Evaluation	Pass

BMM Ref Number:	CATE-OL.1015
Method/Procedures used:	EURSAM-SPA-MO-12 v2.0 EURSAM-SPA-MO-26 v2.7 EURSAM-SPA-MO-220 v1.2
Test Engineer:	Gazal Gupta, Gabriele Roletti, Jyoti Kumari, Francesco Scorza, Devansh Singh Pathania, Ganesh Shukla, Jasbir Kumar, Enric Ferres, Miguel Oliveira, Oriol Baños, Victor Tarassov, Gianni Piccioni

1. SCOPE OF EVALUATION.

CT Interactive EOOD requested to evaluate the products listed in section 2 for operation in the relevant below Romania market:

- Romania – GOVERNMENT DECISION no. 111/2016 approving the Methodological Norms for the implementation of Government Emergency Ordinance No 77/2009 on the organization and operation of games of chance and for the modification and supplementation of the Government's Decision no. 298/2013 regarding the organization and functioning of the National Office for Gambling and for the amendment of the Government's Decision no. 870/2009 for the approval of the Methodological Norms for applying the Government's Emergency Ordinance no. 77/2009 and for repeal of Government Decision no. 870/2009.

2. EVALUATION CHARACTERISTICS.

2.1. GAME DESCRIPTION.

GAME NAME	GAME VERSION	CHANNELS							APPROVAL DATE
		DESKTOP	FLASH	HTML5 DESKTOP	HTML5 MOBILE	NATIVE IOS	NATIVE ANDROID	MINI VERSION	
100 Burning Brilliants	1.53	--	--	X	X	--	--	--	22 nd August 2025
100x Cherry Party	1.53	--	--	X	X	--	--	--	22 nd August 2025
100x Coffee Hot	1.53	--	--	X	X	--	--	--	22 nd August 2025
100x Crypto Magic	1.53	--	--	X	X	--	--	--	22 nd August 2025
100x Fresh	1.53	--	--	X	X	--	--	--	22 nd August 2025
12 Lucky Clovers	1.53	--	--	X	X	--	--	--	22 nd August 2025
20 Mega Star	1.53	--	--	X	X	--	--	--	22 nd August 2025
Doctor Winstein Buy Bonus	1.53	--	--	X	X	--	--	--	22 nd August 2025
Duck of Luck Buy Bonus	1.53	--	--	X	X	--	--	--	22 nd August 2025
Enchanted Woods	1.53	--	--	X	X	--	--	--	22 nd August 2025

GAME NAME	GAME VERSION	CHANNELS							APPROVAL DATE
		DESKTOP	FLASH	HTML5 DESKTOP	HTML5 MOBILE	NATIVE IOS	NATIVE ANDROID	MINI VERSION	
Fruits & Sweets Buy Bonus	1.53	--	--	X	X	--	--	--	22 nd August 2025
Hyper Cuber Buy Bonus	1.53	--	--	X	X	--	--	--	22 nd August 2025
King of Clovers	1.53	--	--	X	X	--	--	--	22 nd August 2025
Kyoto Magic	1.53	--	--	X	X	--	--	--	22 nd August 2025
Lucky Clover 10	1.53	--	--	X	X	--	--	--	22 nd August 2025
Nanook the White Ghost Buy Bonus	1.53	--	--	X	X	--	--	--	22 nd August 2025
The Shining Globe	1.53	--	--	X	X	--	--	--	22 nd August 2025
The Wild Rhino	1.53	--	--	X	X	--	--	--	22 nd August 2025
Treasure Amulet	1.53	--	--	X	X	--	--	--	22 nd August 2025
Zet Fruits	1.53	--	--	X	X	--	--	--	22 nd August 2025

2.1.1. 100 Burning Brilliants

100 Burning Brilliants is a 5-reel, 4-row video slot. The game is played with 100 fixed paylines.

The characteristics are as follows:

- The objective is to spin the reels so that the symbols form the winning combinations on the existing paylines.
- A winning combination of identical symbols is formed in sequence from leftmost to right except Scatter symbol which pays on any position.
- The more identical symbols are formed successively, the greater the win.
- Malfunction voids all pays and plays.
- Only the highest win paid on each played line.
- All the wins on different paylines/ways/combinations and scatter wins in one round are added to the total round win.

Cascade Feature

- When the wins from the current game are paid, all the symbols featured in the winning combination disappear.
- The symbols above them cascade down in their places and free space left on the reels is taken by the new symbols.
- If there is a winning combination after this cascade, it is paid as well.
- This continues until a screen with no winning combinations appears. The replacement of symbols is free.

Wild Symbol

- Wild symbol substitutes for all symbols in the winning combinations except the Scatter symbol.
- It appears on the 2nd, 3rd and 4th reels only.

Double Up (Gamble Feature)

- After each game with a win less than 15 X TOTAL BET, the player can take a chance to double the win and enter Double-UP mode by pressing DOUBLE (X2) button or go on with playing by pressing START button.
- After 5 sec, if the player has not made his choice, the START button turns into the CANCEL button.

- If the player chooses DOUBLE, the double-up screen appears. In the middle of the double-up screen a card is displayed face down. The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gambled amount is multiplied by 2.
- If the player has selected the correct card suit, the gambled amount is multiplied by 4.
- If the player has selected an incorrect card color or suit, the player loses the gambled amount.
- At any time, the player can exit the Double-Up mode and return to the game by collecting his/her win with CANCEL button.
- The player can gamble only half of his/her current win by pressing the HALF GAMBLE button.
- The win doubling is allowed up to 50 x TOTAL BET. When this limit is reached, the player collects the win automatically and returns to the main game.

2.1.2. 100x Cherry Party

100x cherry party is a 5-reel Cluster cascading game. The characteristics of the game are as follows:

- When win from the current game is paid all the symbols featured in the winning combinations disappear, the symbols above them cascade down in their places and the free space left on the reels is taken by the new symbols.
- Wild symbol appears only on the 2nd 3rd and 4th reels only. Substitutes for all other symbols except for scatter symbol.
- All wins begin with the leftmost reel and pay left to right on adjacent reels.
- Scatter wins are paid on any position.
- Only the highest win is paid on each payline.
- All the wins on different pay lines/ways/combinations and scatter wins in one round are added to the total round win

Double Up (Gamble Feature)

- After each game with a win less than 15 X TOTAL BET, the player can take a chance to double the win and enter Double-UP mode by pressing DOUBLE (X2) button or go on with playing by pressing START button.
- After 5 sec, if the player has not made his choice, the START button turns into the CANCEL button.
- If the player chooses DOUBLE, the double-up screen appears. In the middle of the double-up screen a card is displayed face down. The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gambled amount is multiplied by 2.
- If the player has selected the correct card suit, the gambled amount is multiplied by 4.
- If the player has selected an incorrect card color or suit, the player loses the gambled amount.
- At any time, the player can exit the Double-Up mode and return to the game by collecting his/her win with CANCEL button.
- The player can gamble only half of his/her current win by pressing the HALF GAMBLE button.
- The win doubling is allowed up to 50 x TOTAL BET. When this limit is reached, the player collects the win automatically and returns to the main game.

2.1.3. 100x Coffee Hot

100x Coffee Hot is a 5-reel slot Cluster cascading game and has no paylines.

- All wins are paid for 5 or more symbols regardless of their position, except for the main scatter symbol which pays wins for 3, 4 or 5 symbols.
- When the wins from the current game are paid, all the symbols featured in the winning combination disappear, the symbols above them cascade down in their places and the free space left on the reels is taken by the new symbols.
- If there is a winning combination after this cascade, it is paid as well.
- This continues until a screen with no winning combinations appears.

Wild

- It appears on 2nd, 3rd and 4th reels only. Substitutes for all other symbols, except for the main scatter and Multiplier symbol.

Multiplier symbol

- It appears only during free games. Whenever it appears, it takes a random multiplier value: x100, x15, x10, x5, x3, x2.
- The multipliers of all symbols on the screen are added together and the total win of the current cascade is multiplied by the final value.

Free spins

- 3 or more main Scatters trigger 15 free games.
- Whenever 3 or more main scatter symbols appear during the free games, 15 additional free games are awarded.
- The special multiplier symbol appears only during free games.
- The win from the current game is multiplied by the total sum of all multiplier symbols multipliers on the screen.
- The set of reels in the paid games and in the free games are different.
- The bet during the free games is the same as in the last paid game that triggered the Free games mode.

Buy bonus

- Free games can be instantly triggered from the base game by buying 5 Free games, 10 Free games or 15 Free games.
- During Buy Bonus Feature every 2 main scatter symbols will award 2 additional free games, and every 3,4 or 5 main scatter symbols will award additional 15 free games.

Double Up (Gamble Feature)

- After each game with a win less than 15 X TOTAL BET, the player can take a chance to double the win and enter Double-UP mode by pressing DOUBLE (X2) button or go on with playing by pressing START button.
- After 5 sec, if the player has not made his choice, the START button turns into the CANCEL button.
- If the player chooses DOUBLE, the double-up screen appears. In the middle of the double-up screen a card is displayed face down. The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gambled amount is multiplied by 2.
- If the player has selected the correct card suit, the gambled amount is multiplied by 4.
- If the player has selected an incorrect card color or suit, the player loses the gambled amount.
- At any time, the player can exit the Double-Up mode and return to the game by collecting his/her win with CANCEL button.
- The player can gamble only half of his/her current win by pressing the HALF GAMBLE button.
- The win doubling is allowed up to 50 x TOTAL BET. When this limit is reached, the player collects the win automatically and returns to the main game.

2.1.4. 100x Crypto Magic

100x Crypto Magic is a 5-reel slot Cluster cascading game and has no paylines.

- All wins are paid for 5 or more symbols regardless of their position, except for the main scatter symbol which pays wins for 3, 4 or 5 symbols.
- When the wins from the current game are paid, all the symbols featured in the winning combination disappear, the symbols above them cascade down in their places and the free space left on the reels is taken by the new symbols.
- If there is a winning combination after this cascade, it is paid as well.
- This continues until a screen with no winning combinations appears.

Wild

- It appears on 2nd, 3rd and 4th reels only. Substitutes for all other symbols, except for the main scatter and Multiplier symbol.

Multiplier symbol

- It appears only during free games. Whenever it appears, it takes a random multiplier value: x100, x15, x10, x5, x3, x2.

- The multipliers of all symbols on the screen are added together and the total win of the current cascade is multiplied by the final value.

Free spins

- 3 or more main Scatters trigger 15 free games.
- Whenever 3 or more main scatter symbols appear during the free games, 15 additional free games are awarded.
- The special multiplier symbol appears only during free games.
- The win from the current game is multiplied by the total sum of all multiplier symbols multipliers on the screen.
- The set of reels in the paid games and in the free games are different.
- The bet during the free games is the same as in the last paid game that triggered the Free games mode.

Buy bonus

- Free games can be instantly triggered from the base game by buying 5 Free games, 10 Free games or 15 Free games.
- During Buy Bonus Feature every 2 main scatter symbols will award 2 additional free games, and every 3,4 or 5 main scatter symbols will award additional 15 free games.

Double Up (Gamble Feature)

- After each game with a win less than 15 X TOTAL BET, the player can take a chance to double the win and enter Double-UP mode by pressing DOUBLE (X2) button or go on with playing by pressing START button.
- After 5 sec, if the player has not made his choice, the START button turns into the CANCEL button.
- If the player chooses DOUBLE, the double-up screen appears. In the middle of the double-up screen a card is displayed face down. The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gambled amount is multiplied by 2.
- If the player has selected the correct card suit, the gambled amount is multiplied by 4.
- If the player has selected an incorrect card color or suit, the player loses the gambled amount.
- At any time, the player can exit the Double-Up mode and return to the game by collecting his/her win with CANCEL button.
- The player can gamble only half of his/her current win by pressing the HALF GAMBLE button.
- The win doubling is allowed up to 50 x TOTAL BET. When this limit is reached, the player collects the win automatically and returns to the main game.

2.1.5. 100x Fresh

100x Fresh is a 5-reel slot Cluster cascading game and has no paylines.

- All wins are paid for 5 or more symbols regardless of their position, except for the symbol which pays wins for 3, 4 or 5 symbols.
- When the wins from the current game are paid, all the symbols featured in the winning combination disappear, the symbols above them cascade down in their places and the free space left on the reels is taken by the new symbols.
- If there is a winning combination after this cascade, it is paid as well.
- This continues until a screen with no winning combinations appears.

Wild

- It appears on 2nd, 3rd and 4th reels only. Substitutes for all other symbols, except for the scatter and Multiplier symbol.

Multiplier symbol

- It appears only during free games. Whenever appears, it takes a random multiplier value: x100, x15, x10, x5, x3, x2.
- The multipliers of all symbols on the screen are added together and the total win of the current cascade is multiplied by the final value.

Free spins

- 3 or more Scatters trigger 15 free games.
- Whenever 3 or more scatter symbols appear during the free games, 15 additional free games are awarded.
- The special multiplier symbol appears only during free games.
- The win from the current game is multiplied by the total sum of all multiplier symbols' multipliers on the screen.
- The set of reels in the paid games and in the free games are different.
- The bet during the free games is the same as in the last paid game that triggered the Free games mode.

Bonus buy

- Free games can be instantly triggered from the base game by buying it for 5 Free games, for 10 Free games or for 15 Free games.
- During Buy Bonus Feature every 2 main scatter symbols will award 2 additional free games, and every 3,4 or 5 main scatter symbols will award 15 additional free games.

Double Up (Gamble Feature)

- After each game with a win less than 15 X TOTAL BET, the player can take a chance to double the win and enter Double-UP mode by pressing DOUBLE (X2) button or go on with playing by pressing START button.
- After 5 sec, if the player has not made his choice, the START button turns into the CANCEL button.
- If the player chooses DOUBLE, the double-up screen appears. In the middle of the double-up screen a card is displayed face down. The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gambled amount is multiplied by 2.
- If the player has selected the correct card suit, the gambled amount is multiplied by 4.
- If the player has selected an incorrect card color or suit, the player loses the gambled amount.
- At any time, the player can exit the Double-Up mode and return to the game by collecting his/her win with CANCEL button.
- The player can gamble only half of his/her current win by pressing the HALF GAMBLE button.
- The win doubling is allowed up to 50 x TOTAL BET. When this limit is reached, the player collects the win automatically and returns to the main game.

2.1.6. 12 Lucky Clovers

12 Lucky Clovers is a 5-reel game with 10 Paylines to win. The characteristics of the game are as follows:

- Wins are awarded for adjacent symbol combinations.
- Wild substitutes for all other symbols, except for scatter symbol.
- Scatter symbol trigger Free games mode and pay scatter wins up to 100 x Total Bet.
- All winning combinations are paid out at the end of a game round.
- The bet cannot be changed during a currently running game round.
- All wins pay left to right, beginning with the left-most reel.
- Only the highest win is paid per winning symbol combination.

Free Games Feature

- 3, 4 or 5 Scatter trigger respectively 5, 12 or 20 free games.
- During the free games mode each new 'Clover' symbol, which appeared on a position without a small stuck symbol 'Golden clover', leaves after its appearance a small 'Golden clover' symbol. Small 'Golden clover' symbols remain stuck until the end of the free games.

Bonus Feature

- After the end of the free games if the player has collected on screen: - less than 5 'Golden clover' symbols he wins 2x Total bet - from 5 to 9 'Golden clover' symbols inclusive he wins 15 x Total bet - from 10 to 11 'Golden clover' symbols inclusive he wins 500 x Total bet - from 12 to 15 'Golden clover' symbols inclusive he wins 1000 x Total bet.

Double Up (Gamble Feature)

- After each game with a win less than 15 X TOTAL BET, the player can take a chance to double the win and enter Double-UP mode by pressing DOUBLE (X2) button or go on with playing by pressing START button.
- After 5 sec, if the player has not made his choice, the START button turns into the CANCEL button.
- If the player chooses DOUBLE, the double-up screen appears. In the middle of the double-up screen a card is displayed face down. The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gambled amount is multiplied by 2.
- If the player has selected the correct card suit, the gambled amount is multiplied by 4.
- If the player has selected an incorrect card color or suit, the player loses the gambled amount.
- At any time, the player can exit the Double-Up mode and return to the game by collecting his/her win with CANCEL button.
- The player can gamble only half of his/her current win by pressing the HALF GAMBLE button.
- The win doubling is allowed up to 50 x TOTAL BET. When this limit is reached, the player collects the win automatically and returns to the main game.

2.1.7. 20 Mega Star

20 Mega Star is a 5-reel game with 20 Paylines to win. The characteristics of the game are as follows:

- Wins are awarded for adjacent symbol combinations.
- Wild substitutes for all other symbols, except for scatter.
- All winning combinations are paid out at the end of a game round.
- The bet cannot be changed during a currently running game round.
- All wins pay left to right, beginning with the left-most reel.
- Only the highest win is paid per winning symbol combination.

Double Up (Gamble Feature)

- After each game with a win less than 15 X TOTAL BET, the player can take a chance to double the win and enter Double-UP mode by pressing DOUBLE (X2) button or go on with playing by pressing START button.
- After 5 sec, if the player has not made his choice, the START button turns into the CANCEL button.
- If the player chooses DOUBLE, the double-up screen appears. In the middle of the double-up screen a card is displayed face down. The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gambled amount is multiplied by 2.
- If the player has selected the correct card suit, the gambled amount is multiplied by 4.
- If the player has selected an incorrect card color or suit, the player loses the gambled amount.
- At any time, the player can exit the Double-Up mode and return to the game by collecting his/her win with CANCEL button.
- The player can gamble only half of his/her current win by pressing the HALF GAMBLE button.
- The win doubling is allowed up to 50 x TOTAL BET. When this limit is reached, the player collects the win automatically and returns to the main game.

2.1.8. Doctor Winstein Buy Bonus

Doctor Winstein Buy Bonus is a 5-reel slot Cluster cascading game and has no paylines.

- All wins are paid for 5 or more symbols regardless of their position, except for the symbol which pays wins for 3, 4 or 5 symbols.
- When the wins from the current game are paid, all the symbols featured in the winning combination disappear, the symbols above them cascade down in their places and the free space left on the reels is taken by the new symbols.
- If there is a winning combination after this cascade, it is paid as well.
- This continues until a screen with no winning combinations appears.

Wild

- It appears on 2nd, 3rd and 4th reels only. Substitutes for all other symbols, except for the scatter and Multiplier symbol.

Multiplier symbol

- It appears only during free games. Whenever it appears, it takes a random multiplier value: x100, x15, x10, x5, x3, x2.
- The multipliers of all on the screen are added together and the total win of the current cascade is multiplied by the final value.

Free spins

- 3 or more trigger 15 free games.
- Whenever 3 or more scatter symbols appear during the free games, 15 additional free games are awarded.
- The special multiplier symbol appears only during free games.
- The win from the current game is multiplied by the total sum of all multiplier symbols' multipliers on the screen.
- The set of reels in the paid games and in the free games are different.
- The bet during the free games is the same as in the last paid game that triggered the Free games mode.

Bonus buy

- Free games can be instantly triggered from the base game by buying it for 5 Free games, for 10 Free games or for 15 Free games.

Double Up (Gamble Feature)

- After each game with a win less than 15 X TOTAL BET, the player can take a chance to double the win and enter Double-UP mode by pressing DOUBLE (X2) button or go on with playing by pressing START button.
- After 5 sec, if the player has not made his choice, the START button turns into the CANCEL button.
- If the player chooses DOUBLE, the double-up screen appears. In the middle of the double-up screen a card is displayed face down. The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gambled amount is multiplied by 2.
- If the player has selected the correct card suit, the gambled amount is multiplied by 4.
- If the player has selected an incorrect card color or suit, the player loses the gambled amount.
- At any time, the player can exit the Double-Up mode and return to the game by collecting his/her win with CANCEL button.
- The player can gamble only half of his/her current win by pressing the HALF GAMBLE button.
- The win doubling is allowed up to 50 x TOTAL BET. When this limit is reached, the player collects the win automatically and returns to the main game.

2.1.9. Duck of Luck Buy Bonus

This game is cluster-based 5-reel, 3-row video slot game and has 25 fixed paylines.

Free games

- Three or more triggers 12 free games.
- Three or more during the free games only pays wins and does not give any additional free games.
- Each, which appears on the screen during the free games, lays the player collects the during the free games and receives the following wins:
 - If player collects between 13 and 20: the win is 3 x Total Bet.
 - If player collects between 21 and 25: the win is 12 free games, and he starts collecting from 0.
 - If player collects 26 or 27: the win is 600 x Total Bet.
 - If player collects 28 or more: the win is 2500 x Total Bet.

Bonus buy

- Free games can be instantly triggered from the base game by buying 12 Free games.

Double Up (Gamble Feature)

- After each game with a win less than 15 X TOTAL BET, the player can take a chance to double the win and enter Double-UP mode by pressing DOUBLE (X2) button or go on with playing by pressing START button.
- After 5 sec, if the player has not made his choice, the START button turns into the CANCEL button.
- If the player chooses DOUBLE, the double-up screen appears. In the middle of the double-up screen a card is displayed face down. The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gambled amount is multiplied by 2.
- If the player has selected the correct card suit, the gambled amount is multiplied by 4.
- If the player has selected an incorrect card color or suit, the player loses the gambled amount.
- At any time, the player can exit the Double-Up mode and return to the game by collecting his/her win with CANCEL button.
- The player can gamble only half of his/her current win by pressing the HALF GAMBLE button.
- The win doubling is allowed up to 50 x TOTAL BET. When this limit is reached, the player collects the win automatically and returns to the main game.

2.1.10. Enchanted Woods

Enchanted Woods is a 5-reel, 4-row Turbo game.

The characteristics are as follows:

- The objective is to spin the reels so that the symbols form the winning combinations on the existing paylines.
- A winning combination of identical symbols is formed by 3,4 or 5 matching symbols on 3,4 or 5 consecutive reels, starting from the leftmost reels.
- Malfunction voids all pays and plays.
- Only the highest win paid on bought reels.
- All the wins on different ways/combinations and scatter wins in one round are added to the total round win.
- Scatter wins are multiplied by the total bet and are formed of 7,8,9,10 or more scatter symbols on any position.
- The player can increase the win value by choosing a bet multiplier. All wins are multiplied by this bet multiplier.

Wild Symbol

- Wild symbol substitutes for all symbols in the winning combinations except the Scatter symbol.
- It appears on the 2nd, 3rd and 4th reels only.

Double-Up (Gamble Feature)

- After each game with a win less than 15 X TOTAL BET, the player can take a chance to double the win and enter Double-UP mode by pressing DOUBLE (X2) button or go on with playing by pressing START button.
- After 5 sec, if the player has not made his choice, the START button turns into the CANCEL button.
- If the player chooses DOUBLE, the double-up screen appears. In the middle of the double-up screen a card is displayed face down. The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gambled amount is multiplied by 2.
- If the player has selected the correct card suit, the gambled amount is multiplied by 4.
- If the player has selected an incorrect card color or suit, the player loses the gambled amount.
- At any time, the player can exit the Double-Up mode and return to the game by collecting his/her win with CANCEL button.
- The player can gamble only half of his/her current win by pressing the HALF GAMBLE button.
- The win doubling is allowed up to 50 x TOTAL BET. When this limit is reached, the player collects the win automatically and returns to the main game.

2.1.11. Fruits & Sweets Buy Bonus

Fruits and Sweets Bonus Buy is a 5-reel slot Cluster cascading game and has no paylines.

- All wins are paid for 5 or more symbols regardless of their position, except for the man scatter symbol which pays wins for 3, 4 or 5 symbols.
- When the wins from the current game are paid, all the symbols featured in the winning combination disappear, the symbols above them cascade down in their places and the free space left on the reels is taken by the new symbols.
- If there is a winning combination after this cascade, it is paid as well.
- This continues until a screen with no winning combinations appears.

Wild

- It appears on 2nd, 3rd and 4th reels only. Substitutes for all other symbols, except for the main scatter and Multiplier symbol.

Multiplier symbol

- It appears only during free games. Whenever it appears, it takes a random multiplier value: x100, x15, x10, x5, x3, x2.
- The multipliers of all on the screen are added together and the total win of the current cascade is multiplied by the final value.

Free spins

- 3 or more scatters trigger 15 free games.
- Whenever 3 or more scatter symbols appear during the free games, 15 additional free games are awarded.
- The special multiplier symbol appears only during free games.
- The win from the current game is multiplied by the total sum of all multiplier symbols' multipliers on the screen.
- The set of reels in the paid games and in the free games are different.
- The bet during the free games is the same as in the last paid game that triggered the Free games mode.

Bonus buy

- Free games can be instantly triggered from the base game by buying 5 Free games, for 10 Free games or 15 Free games.

Double Up (Gamble Feature)

- After each game with a win less than 15 X TOTAL BET, the player can take a chance to double the win and enter Double-UP mode by pressing DOUBLE (X2) button or go on with playing by pressing START button.
- After 5 sec, if the player has not made his choice, the START button turns into the CANCEL button.
- If the player chooses DOUBLE, the double-up screen appears. In the middle of the double-up screen a card is displayed face down. The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gambled amount is multiplied by 2.
- If the player has selected the correct card suit, the gambled amount is multiplied by 4.
- If the player has selected an incorrect card color or suit, the player loses the gambled amount.
- At any time, the player can exit the Double-Up mode and return to the game by collecting his/her win with CANCEL button.
- The player can gamble only half of his/her current win by pressing the HALF GAMBLE button.
- The win doubling is allowed up to 50 x TOTAL BET. When this limit is reached, the player collects the win automatically and returns to the main game.

2.1.12. Hyper Cuber Buy Bonus

Hyper Cuber Buy Bonus is a 5-reel slot Cluster cascading game and has no paylines. The characteristics are mentioned below: -

- All wins are paid for 5 or more symbols regardless of their position, except for the main scatter symbol which pays wins for 3, 4 or 5 symbols.
- When the wins from the current game are paid, all the symbols featured in the winning combination disappear, the symbols above them cascade down in their places and the free space left on the reels is taken by the new symbols.
- If there is a winning combination after this cascade, it is paid as well.
- This continues until a screen with no winning combinations appears.

Wild

- It appears on 2nd, 3rd and 4th reels only. Substitutes for all other symbols, except for the scatter and Multiplier symbol.

Multiplier Symbol

- It appears only during free games. Whenever it appears, it takes a random multiplier value: x100, x15, x10, x5, x3, x2.
- The multipliers of all on the screen are added together and the total win of the current cascade is multiplied by the final value.

Free spins

- 3 or more trigger 15 free games.
- Whenever 3 or more scatter symbols appear during the free games, 15 additional free games are awarded.
- The special multiplier symbol appears only during free games.
- The win from the current game is multiplied by the total sum of all multiplier symbols' multipliers on the screen.

- The set of reels in the paid games and in the free games are different.
- The bet during the free games is the same as in the last paid game that triggered the Free games mode.

Bonus Buy

- Free games can be instantly triggered from the base game by buying 5 Free games, 10 Free games or 15 Free games.

Double Up (Gamble Feature)

- After each game with a win less than 15 X TOTAL BET, the player can take a chance to double the win and enter Double-UP mode by pressing DOUBLE (X2) button or go on with playing by pressing START button.
- After 5 sec, if the player has not made his choice, the START button turns into the CANCEL button.
- If the player chooses DOUBLE, the double-up screen appears. In the middle of the double-up screen a card is displayed face down. The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gambled amount is multiplied by 2.
- If the player has selected the correct card suit, the gambled amount is multiplied by 4.
- If the player has selected an incorrect card color or suit, the player loses the gambled amount.
- At any time, the player can exit the Double-Up mode and return to the game by collecting his/her win with CANCEL button.
- The player can gamble only half of his/her current win by pressing the HALF GAMBLE button.
- The win doubling is allowed up to 50 x TOTAL BET. When this limit is reached, the player collects the win automatically and returns to the main game.

2.1.13. King of Clovers

King of Clovers is a 5-reel, 3-row video slot game with 30 fixed lines.

The characteristics are as follows:

- The objective is to spin the reels so that the symbols form the winning combinations on the existing paylines.
- A winning combination of identical symbols is formed in sequence from leftmost to right except Scatter symbol which pays on any position.
- The more identical symbols are formed successively, the greater the win.
- Malfunction voids all pays and plays.
- Only the highest win paid on bought reels.
- All the wins on different paylines/ways/combinations and scatter wins in one round are added to the total round win.

Cascading Feature

- When the wins from the current game are paid, all the symbols featured in the winning combination disappear.
- The symbols above them cascade down in their places and free space left on the reels is taken by the new symbols.
- If there is a winning combination after this cascade, it is paid as well.
- This continues until a screen with no winning combinations appears. The replacement of symbols is free.

Wild Symbol

- Wild symbol substitutes for all symbols in the winning combinations except the Scatter symbol.

- It appears on the 2nd, 3rd and 4th reels only.

Scatter Symbol

- Scatter symbol triggers Free games.

Free Spins Feature

- Three or more Scatter symbol triggers 14 Free games.
- Whenever two, three, four or five Scatter symbols appear during Free games then 5, 14, 14, 14, 14 additional free games are added.
- The reel set in free games and paid games are different.
- The number of lines and the line bet in free games are the same as in the last paid game that triggers free games.

Bonus Feature

- When 3 reels are filled only with the Wild symbol appears on the screen then all wins are multiplied by x10.
- When 2 reels are filled only with the Wild symbol appears on the screen then all wins are multiplied by x2.

Double Up (Gambling Feature)

- After each game with a win less than 15 X TOTAL BET, the player can take a chance to double the win and enter Double-UP mode by pressing DOUBLE (X2) button or go on with playing by pressing START button.
- After 5 sec, if the player has not made his choice, the START button turns into the CANCEL button.
- If the player chooses DOUBLE, the double-up screen appears. In the middle of the double-up screen a card is displayed face down. The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gambled amount is multiplied by 2.
- If the player has selected the correct card suit, the gambled amount is multiplied by 4.
- If the player has selected an incorrect card color or suit, the player loses the gambled amount.
- At any time, the player can exit the Double-Up mode and return to the game by collecting his/her win with CANCEL button.
- The player can gamble only half of his/her current win by pressing the HALF GAMBLE button.
- The win doubling is allowed up to 50 x TOTAL BET. When this limit is reached, the player collects the win automatically and returns to the main game.

2.1.14. Kyoto Magic

Kyoto Magic is a 5-reel slot game. The characteristics of the game are as follows:

- All the wins on different pay lines/ways/combinations and scatter wins in one round are added to the total round win.
- Wild substitutes for all other symbols, except for scatter symbol.
- Scatter symbol trigger Free games mode and pay scatter wins.
- All winning combinations are paid out at the end of a game round.
- The bet cannot be changed during a currently running game round.

Free Games Feature

- 3,4, or 5 Free games symbol respectively will trigger 5,12,20 Free games. During the free games mode each new free game symbol which appeared on a position without a small stuck symbol leaves after its appearance small symbol. The small symbols remain stuck until the end of the free games.

Bonus Feature

- After the end of the free games if the player has collected on screen:
 - Less than 5 small stuck symbols the player wins 2X total bet
 - From 5 to 9 small stuck symbols inclusive, the player wins 15 x total bet
 - From 10 to 11 small stuck symbols inclusive, the player wins 500 x total bet.
 - From 12 to 15 small stuck symbols inclusive, the player wins 1000x total bet.

Double Up (Gamble Feature)

- After each game with a win less than 15 X TOTAL BET, the player can take a chance to double the win and enter Double-UP mode by pressing DOUBLE (X2) button or go on with playing by pressing START button.
- After 5 sec, if the player has not made his choice, the START button turns into the CANCEL button.
- If the player chooses DOUBLE, the double-up screen appears. In the middle of the double-up screen a card is displayed face down. The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gambled amount is multiplied by 2.
- If the player has selected the correct card suit, the gambled amount is multiplied by 4.
- If the player has selected an incorrect card color or suit, the player loses the gambled amount.
- At any time, the player can exit the Double-Up mode and return to the game by collecting his/her win with CANCEL button.
- The player can gamble only half of his/her current win by pressing the HALF GAMBLE button.
- The win doubling is allowed up to 50 x TOTAL BET. When this limit is reached, the player collects the win automatically and returns to the main game.

2.1.15. Lucky Clover 10

Lucky Clover 10 is a 5-reel, 3-row video slot. The game is played with 20 fixed paylines.

The characteristics are as follows:

- The objective is to spin the reels so that the symbols form the winning combinations on the existing paylines.
- A winning combination of identical symbols is formed in sequence from leftmost to right except Scatter symbol which pays on any position.
- Malfunction voids all pays and plays.
- Only the highest win paid on each played line.
- All the wins on different paylines/ways/combinations and scatter wins in one round are added to the total round win.

Wild Symbol

- Wild symbols appear on 2nd, 3rd and 4th reels and substitutes for all symbols in the winning combinations except the Scatter symbols.

Scatter Symbol

- Appears on 1st, 3rd and 5th reels only.
- Awards anywhere on the reel.

Double Up (Gambling Feature)

- After each game with a win less than 15 X TOTAL BET, the player can take a chance to double the win and enter Double-UP mode by pressing DOUBLE (X2) button or go on with playing by pressing START button.
- After 5 sec, if the player has not made his choice, the START button turns into the CANCEL button.

- If the player chooses DOUBLE, the double-up screen appears. In the middle of the double-up screen a card is displayed face down. The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gambled amount is multiplied by 2.
- If the player has selected the correct card suit, the gambled amount is multiplied by 4.
- If the player has selected an incorrect card color or suit, the player loses the gambled amount.
- At any time, the player can exit the Double-Up mode and return to the game by collecting his/her win with CANCEL button.
- The player can gamble only half of his/her current win by pressing the HALF GAMBLE button.
- The win doubling is allowed up to 50 x TOTAL BET. When this limit is reached, the player collects the win automatically and returns to the main game.

2.1.16. Nanook the White Ghost Buy Bonus

Nanook the White Ghost Buy Bonus slot game with 5 reels, 3 rows, and up to 20 paylines. The characteristics of the game are given below:

- Wild Substitutes for all other symbols.
- All wins begin with leftmost reel and pay left to right on adjacent reels only except scatters which pay on any position.
- Only highest win paid on each played line.
- Malfunction voids all pays and plays

Free games

- Three or more wild/scatters symbol triggers 12 free games.
- During the Free games 3, 4 or 5 wild/scatter pay winnings and do not give any additional Free games.
- During the Free games every wild/scatter counted and at the end of the free games, according to the number of wild/scatter symbols collected the player may win:
- If the player collects between 13 and 20 wild/scatter symbols: the win is 3 x Total Bet.
- If the player collects between 21 and 25 wild/scatter symbols: the win is 12 free games, and he starts collecting from 0.
- If the player collects 26 or 27 wild/scatter symbols: the win is 600 x Total Bet.
- If the player collects 28 or more wild/scatter symbols: the win is 2500 x Total Bet.

Bonus buy

- Free games can be instantly triggered from the base game by buying 12 Free games.
- If free games are triggered from Bonus Buy, when the player collects 28 or more wild/scatter symbols the win is doubled to 5000x total bet.

Double Up (Gamble Feature)

- After each game with a win less than 15 X TOTAL BET, the player can take a chance to double the win and enter Double-UP mode by pressing DOUBLE (X2) button or go on with playing by pressing START button.
- After 5 sec, if the player has not made his choice, the START button turns into the CANCEL button.
- If the player chooses DOUBLE, the double-up screen appears. In the middle of the double-up screen a card is displayed face down. The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gambled amount is multiplied by 2.
- If the player has selected the correct card suit, the gambled amount is multiplied by 4.
- If the player has selected an incorrect card color or suit, the player loses the gambled amount.
- At any time, the player can exit the Double-Up mode and return to the game by collecting his/her win with CANCEL button.

- The player can gamble only half of his/her current win by pressing the HALF GAMBLE button.
- The win doubling is allowed up to 50 x TOTAL BET. When this limit is reached, the player collects the win automatically and returns to the main game.

2.1.17. The Shining Globe

The Shining Globe is a 5-reel, 3-row video slot. The game is played with 20 fixed paylines.

The characteristics are as follows:

- The objective is to spin the reels so that the symbols form the winning combinations on the existing paylines.
- A winning combination of identical symbols is formed in sequence from leftmost to right except Scatter symbol which pays on any position.
- Malfunction voids all pays and plays.
- Only the highest win paid on each played line.
- All the wins on different paylines/ways/combinations and scatter wins in one round are added to the total round win.

Wild Symbol

- Wild symbol substitutes for all symbols in the winning combinations except the Scatter symbol.

Scatter Symbol

- When 6 or more Scatter symbols appear on the screen, a win equal to the sum of the numbers on that scatter appeared, multiplied by the player's bet is paid.
- If there are two scatters after the reel is stopped, the reel is nudged to reveal the third scatter.
- At random, after a Scatter x30 appears on the fifth reel, it may change to x1000.

Double Up (Gambling Feature)

- After each game with a win less than 15 X TOTAL BET, the player can take a chance to double the win and enter Double-UP mode by pressing DOUBLE (X2) button or go on with playing by pressing START button.
- After 5 sec, if the player has not made his choice, the START button turns into the CANCEL button.
- If the player chooses DOUBLE, the double-up screen appears. In the middle of the double-up screen a card is displayed face down. The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gambled amount is multiplied by 2.
- If the player has selected the correct card suit, the gambled amount is multiplied by 4.
- If the player has selected an incorrect card color or suit, the player loses the gambled amount.
- At any time, the player can exit the Double-Up mode and return to the game by collecting his/her win with CANCEL button.
- The player can gamble only half of his/her current win by pressing the HALF GAMBLE button.
- The win doubling is allowed up to 50 x TOTAL BET. When this limit is reached, the player collects the win automatically and returns to the main game.

2.1.18. The Wild Rhino

The Wild Rhino is a 5-reel, 3-row video slot. The game is played with 20 fixed paylines.

The characteristics are as follows:

- The objective is to spin the reels so that the symbols form the winning combinations on the existing paylines.
- A winning combination of identical symbols is formed in sequence from leftmost to right.
- Malfunction voids all pays and plays.
- Only the highest win paid on each played line.

- All the wins on different paylines/ways/combinations and scatter wins in one round are added to the total round win.

Wild Symbol

- Wild symbol substitutes for all symbols in the winning combinations except the Bonus symbol.
- It appears on the 2nd, 3rd and 4th reels only.

Bonus Symbol

- Bonus symbol appear on the 1st reel only and does not appear during Free games.

Free Spins Feature

- If Bonus symbol appears on first reel and the Wild symbol is in full view appears on some of the other reels 12 free games are triggered.
- If during Free Games 5 Wild Symbol appears in full view on the screen, the player wins 500x of total bet.
- If during Free Games 6 or more Wild Symbol appears in full view on the screen, the player wins 1000x of total bet.
- The Free Games can't be retrIGGERED.

Double Up (Gambling Feature)

- After each game with a win less than 15 X TOTAL BET, the player can take a chance to double the win and enter Double-UP mode by pressing DOUBLE (X2) button or go on with playing by pressing START button.
- After 5 sec, if the player has not made his choice, the START button turns into the CANCEL button.
- If the player chooses DOUBLE, the double-up screen appears. In the middle of the double-up screen a card is displayed face down. The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gambled amount is multiplied by 2.
- If the player has selected the correct card suit, the gambled amount is multiplied by 4.
- If the player has selected an incorrect card color or suit, the player loses the gambled amount.
- At any time, the player can exit the Double-Up mode and return to the game by collecting his win with CANCEL button.
- The player can gamble only half of his current win by pressing the HALF GAMBLE button.
- The win doubling is allowed up to 50 x TOTAL BET. When this limit is reached, the player collects the win automatically and returns to the main game.

2.1.19. Treasure Amulet

Treasure Amulet is a 5-reel, 3-row video slot. The game is played with 20 fixed paylines.

The characteristics of the game are as follows:

- The objective is to spin the reels so that the symbols form the winning combinations on the existing paylines.
- A winning combination of identical symbols is formed in sequence from leftmost to right except Scatter symbol which pays on any position.
- Malfunction voids all pays and plays.
- Only the highest win paid on each played line.
- All the wins on different paylines/ways/combinations and scatter wins in one round are added to the total round win.

Wild Symbol

- Wild symbol substitutes for all symbols in the winning combinations except the Scatter symbols.

Scatter Symbol

- When 6 or more Scatter symbols appear on the screen, a win equal to the sum of the numbers on that scatter appeared, multiplied by the player's bet is paid.
- If there are two scatters after the reel is stopped, the reel is nudged to reveal the third scatter.
- At random, after a Scatter x30 appears on the fifth reel, it may change to x1000.

Double Up (Gamble Feature)

- After each game with a win less than 15 X TOTAL BET, the player can take a chance to double the win and enter Double-UP mode by pressing DOUBLE (X2) button or go on with playing by pressing START button.
- After 5 sec, if the player has not made his choice, the START button turns into the CANCEL button.

- If the player chooses DOUBLE, the double-up screen appears. In the middle of the double-up screen a card is displayed face down. The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gambled amount is multiplied by 2.
- If the player has selected the correct card suit, the gambled amount is multiplied by 4.
- If the player has selected an incorrect card color or suit, the player loses the gambled amount.
- At any time, the player can exit the Double-Up mode and return to the game by collecting his/her win with CANCEL button.
- The player can gamble only half of his/her current win by pressing the HALF GAMBLE button.
- The win doubling is allowed up to 50 x TOTAL BET. When this limit is reached, the player collects the win automatically and returns to the main game.

2.1.20. Zet Fruits

Zet Fruits is a 5-reel, 3-row video slot. The game is played with 20 fixed paylines.

The characteristics are as follows:

- The objective is to spin the reels so that the symbols form the winning combinations on the existing paylines.
- A winning combination of identical symbols is formed in sequence from leftmost to right except Scatter symbol which pays on any position.
- Malfunction voids all pays and plays.
- Only the highest win paid on each played line.
- All the wins on different paylines/ways/combinations and scatter wins in one round are added to the total round win.

Wild Symbol

- Wild symbol substitutes for all symbols in the winning combinations except the Scatter symbol.

Wild Bonus

- Wild Bonus is triggered randomly with the 2nd, 3rd, 4th and 5th reels filled with the Wild symbol.

Double Up (Gambling Feature)

- After each game with a win less than 15 X TOTAL BET, the player can take a chance to double the win and enter Double-UP mode by pressing DOUBLE (X2) button or go on with playing by pressing START button.
- After 5 sec, if the player has not made his choice, the START button turns into the CANCEL button.
- If the player chooses DOUBLE, the double-up screen appears. In the middle of the double-up screen a card is displayed face down. The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gambled amount is multiplied by 2.
- If the player has selected the correct card suit, the gambled amount is multiplied by 4.
- If the player has selected an incorrect card color or suit, the player loses the gambled amount.
- At any time, the player can exit the Double-Up mode and return to the game by collecting his/her win with CANCEL button.
- The player can gamble only half of his/her current win by pressing the HALF GAMBLE button.
- The win doubling is allowed up to 50 x TOTAL BET. When this limit is reached, the player collects the win automatically and returns to the main game.

2.1.21. HOT LUCK BONUS

“HOT LUCK” is an interactive mystery BONUS with three (3) levels (Minor, Major and Mega) with a bonus screen and an additional scatter level: FEVER Bonus.

Interactive mode

When a player activates the mystery bonus, he enters a bonus screen and plays for one of the mystery BONUS levels. The bonus screen is composed of 30 plates that the player can choose. Each plate can contain a symbol, corresponding to one of the BONUS levels, that when is selected, is attached to the corresponding BONUS level in the upper part of the game screen.

After collecting four (4) plates with the same symbol, the player is awarded the corresponding BONUS level and the bonus screen closes. The time for selecting the plates is limited by a timeout. If the player exceeds that time, the interactive mode is automatically completed, and the player is awarded the BONUS amount resulting from the bonus.

Scatter mode

Scatter wins are activated when reaching one of the three (3) mystery BONUS levels. The total amount of bonus scatter is equal to the current value of the Lead level of the BONUS (FEVER bonus). The duration and the bonus win amount in scatter mode depends on the scatter settings and from the number of active players. This mode ends when all the wins are paid.

“Hot Luck” thermometer

With each bet, the HOT LUCK scale rises until it reaches the top or one of mystery BONUS levels – Minor, Major or Mega – is hit. Then the scatter mode becomes ‘ACTIVE’, and scatter winnings are distributed between other active players. When the whole amount of the scatter bonus is paid, the sign ‘ACTIVE’ disappears, and the scale goes back down.

NOTE: “HOT LUCK BONUS” is applicable for all the games above.

2.2. MATHEMATICAL EVALUATION.

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
100 Burning Brilliants	98	98.07%	98.07%	98.09%	98.09%	99.76% (98.09% base game + 1.67% BONUS contribution)
	96	96.32%	96.32%	96.29%	96.29%	97.96% (96.29% base game + 1.67% BONUS contribution)
	94	94.35%	94.35%	94.40%	94.40%	96.07% (94.40% base game + 1.67% BONUS contribution)

Notes: Differences between “BMM Calculated” and “Client Calculated” RTP’s is due to the results of simulations.

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
100x Cherry Party	98	98.07%	98.07%	98.09%	98.09%	99.76% (98.09% base game + 1.67% BONUS contribution)
	96	96.32%	96.32%	96.29%	96.29%	97.96% (96.29% base game + 1.67% BONUS contribution)
	94	94.35%	94.35%	94.40%	94.40%	96.07% (94.40% base game + 1.67% BONUS contribution)

Notes: Differences between “BMM Calculated” and “Client Calculated” RTP’s is due to the results of simulations.

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
100x Coffee Hot	A	96.26%	96.26%	96.19%	96.19%	92.39% - 99.16% (90.72% - 97.49% base game + 1.67% BONUS)
	A Buy Bonus 5	90.76%	90.76%	90.72%	90.72%	92.39% - 99.16% (90.72% - 97.49% base game + 1.67% BONUS)
	A Buy Bonus 10	95.59%	95.59%	95.50%	95.50%	92.39% - 99.16% (90.72% - 97.49% base game + 1.67% BONUS)
	A Buy Bonus 15	97.52%	97.52%	97.49%	97.49%	92.39% - 99.16% (90.72% - 97.49% base game + 1.67% BONUS)

Notes: Differences between “BMM Calculated” and “Client Calculated” RTP’s is due to the results of simulations.

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
100x Crypto Magic	A	96.26%	96.26%	96.19%	96.19%	92.39% - 99.16% (90.72% - 97.49% base game + 1.67% BONUS)
	A Buy Bonus 5	90.76%	90.76%	90.72%	90.72%	92.39% - 99.16% (90.72% - 97.49% base game + 1.67% BONUS)
	A Buy Bonus 10	95.59%	95.59%	95.50%	95.50%	92.39% - 99.16% (90.72% - 97.49% base game + 1.67% BONUS)
	A Buy Bonus 15	97.52%	97.52%	97.49%	97.49%	92.39% - 99.16% (90.72% - 97.49% base game + 1.67% BONUS)

Notes: Differences between “BMM Calculated” and “Client Calculated” RTP’s is due to the results of simulations.

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
100x Fresh	96	95.99%	95.99%	95.93%	95.93%	93.79% - 98.66% (92.12% - 96.99% base game + 1.67% BONUS contribution)
	96 Buy Bonus 5	92.06%	92.06%	92.12%	92.12%	93.79% - 98.66% (92.12% - 96.99% base game + 1.67% BONUS contribution)
	96 Buy Bonus 10	95.62%	95.62%	95.62%	95.62%	93.79% - 98.66% (92.12% - 96.99% base game + 1.67% BONUS contribution)
	96 Buy Bonus 15	96.98%	96.98%	96.99%	96.99%	93.79% - 98.66% (92.12% - 96.99% base game + 1.67% BONUS contribution)

Notes: Differences between “BMM Calculated” and “Client Calculated” RTP’s is due to the results of simulations.

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
12 Lucky Clovers	A	96.79%	96.79%	96.88%	96.88%	98.55% (96.88% base game + 1.67% BONUS contribution)
	B	95.82%	95.82%	95.85%	95.85%	97.52% (95.85% base game + 1.67% BONUS contribution)

Notes: Differences between “BMM Calculated” and “Client Calculated” RTP’s is due to the results of simulations.

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
20 Mega Star	A	95.77%	95.77%	95.79%	95.79%	97.46% (95.79% base game + 1.67% BONUS contribution)
	B	95.83%	95.83%	95.84%	95.84%	97.51% (95.84% base game + 1.67% BONUS contribution)

Notes: Differences between “BMM Calculated” and “Client Calculated” RTP’s is due to the results of simulations.

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Doctor Winstein Buy Bonus	A	95.92%	95.92%	95.93%	95.93%	97.60% - 98.03% (95.93% - 96.36% base game + 1.67% BONUS contribution)
	A Buy Bonus 5	96.12%	96.12%	96.14%	96.14%	97.60% - 98.03% (95.93% - 96.36% base game + 1.67% BONUS contribution)
	A Buy Bonus 10	96.28%	96.28%	96.30%	96.30%	97.60% - 98.03% (95.93% - 96.36% base game + 1.67% BONUS contribution)
	A Buy Bonus 15	96.37%	96.37%	96.36%	96.36%	97.60% - 98.03% (95.93% - 96.36% base game + 1.67% BONUS contribution)

Notes: Differences between “BMM Calculated” and “Client Calculated” RTP’s is due to the results of simulations.

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Duck of Luck Buy Bonus	96	96.31%	96.31%	96.24%	96.24%	97.91% - 98.54% (96.24% - 96.87% base game + 1.67% BONUS contribution)
	96 Buy Bonus 12	96.82%	96.82%	96.87%	96.87%	97.91% - 98.54% (96.24% - 96.87% base game + 1.67% BONUS contribution)

Notes: Differences between “BMM Calculated” and “Client Calculated” RTP’s is due to the results of simulations.

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Enchanted Woods	95	95.15%	95.15%	95.13%	95.13%	96.80% (95.13% base game + 1.67% BONUS contribution)

Notes: Differences between “BMM Calculated” and “Client Calculated” RTP’s is due to the results of simulations.

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Fruits & Sweets Buy Bonus	A	95.92%	95.92%	95.93%	95.93%	97.60% - 98.03% (95.93% - 96.36% base game + 1.67% BONUS contribution)
	A Buy Bonus 5	96.12%	96.12%	96.14%	96.14%	97.60% - 98.03% (95.93% - 96.36% base game + 1.67% BONUS contribution)
	A Buy Bonus 10	96.28%	96.28%	96.30%	96.30%	97.60% - 98.03% (95.93% - 96.36% base game + 1.67% BONUS contribution)
	A Buy Bonus 15	96.37%	96.37%	96.36%	96.36%	97.60% - 98.03% (95.93% - 96.36% base game + 1.67% BONUS contribution)

Notes: Differences between “BMM Calculated” and “Client Calculated” RTP’s is due to the results of simulations.

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Hyper Cuber Buy Bonus	A	95.92%	95.92%	95.93%	95.93%	97.60% - 98.03% (95.93% - 96.36% base game + 1.67% BONUS contribution)
	A Buy Bonus 5	96.12%	96.12%	96.14%	96.14%	97.60% - 98.03% (95.93% - 96.36% base game + 1.67% BONUS contribution)
	A Buy Bonus 10	96.28%	96.28%	96.30%	96.30%	97.60% - 98.03% (95.93% - 96.36% base game + 1.67% BONUS contribution)
	A Buy Bonus 15	96.37%	96.37%	96.36%	96.36%	97.60% - 98.03% (95.93% - 96.36% base game + 1.67% BONUS contribution)

Notes: Differences between “BMM Calculated” and “Client Calculated” RTP’s is due to the results of simulations.

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
King of Clovers	95	95.71%	95.71%	95.69%	95.69%	97.36% (95.69% base game + 1.67% BONUS contribution)

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
	94	94.16%	94.16%	94.22%	94.22%	95.89% (94.22% base game + 1.67% BONUS contribution)

Notes: Differences between “BMM Calculated” and “Client Calculated” RTP’s is due to the results of simulations.

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Kyoto Magic	A	96.79%	96.79%	96.88%	96.88%	98.55% (96.88% base game + 1.67% BONUS contribution)
	B	95.82%	95.82%	95.85%	95.85%	97.52% (95.85% base game + 1.67% BONUS contribution)

Notes: Differences between “BMM Calculated” and “Client Calculated” RTP’s is due to the results of simulations.

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Lucky Clover 10	96	95.67%	95.67%	95.67%	95.67%	97.34% (95.67% base game + 1.67% BONUS contribution)
	94	93.90%	93.90%	93.90%	93.90%	95.57% (93.90% base game + 1.67% BONUS contribution)

Notes: Differences between “BMM Calculated” and “Client Calculated” RTP’s is due to the results of simulations.

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Nanook the White Ghost Buy Bonus	96	96.27%	96.27%	96.24%	96.24%	97.91% - 98.06% (96.24% - 96.39% base game + 1.67% BONUS contribution)
	96 Buy Bonus 12	96.43%	96.43%	96.39%	96.39%	97.91% - 98.06% (96.24% - 96.39% base game + 1.67% BONUS contribution)

Notes: Differences between “BMM Calculated” and “Client Calculated” RTP’s is due to the results of simulations.

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
The Shining Globe	97	97.80%	97.80%	97.83%	97.83%	99.50% (97.83% base game + 1.67% BONUS contribution)
	95	95.94%	95.94%	95.93%	95.93%	97.60% (95.93% base game + 1.67% BONUS contribution)
	94	94.97%	94.97%	94.99%	94.99%	96.66% (94.99% base game + 1.67% BONUS contribution)

Notes: Differences between “BMM Calculated” and “Client Calculated” RTP’s is due to the results of simulations.

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
The Wild Rhino	95	95.45%	95.45%	95.37%	95.37%	97.04% (95.37% base game + 1.67% BONUS contribution)

Notes: Differences between “BMM Calculated” and “Client Calculated” RTP’s is due to the results of simulations.

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Treasure Amulet	97	97.80%	97.80%	97.83%	97.83%	99.50% (97.83% base game + 1.67% BONUS contribution)
	95	95.94%	95.94%	95.93%	95.93%	97.60% (95.93% base game + 1.67% BONUS contribution)
	94	94.97%	94.97%	94.99%	94.99%	96.66% (94.99% base game + 1.67% BONUS contribution)

Notes: Differences between “BMM Calculated” and “Client Calculated” RTP’s is due to the results of simulations.

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Zet Fruits	95	95.73%	95.73%	95.69%	95.69%	97.36% (95.69% base game + 1.67% BONUS contribution)
	94	94.00%	94.00%	94.00%	94.00%	95.67% (94.00% base game + 1.67% BONUS contribution)

Notes: Differences between “BMM Calculated” and “Client Calculated” RTP’s is due to the results of simulations.

BONUS/S NAME	BMM CALCULATED RTP		CLIENT CALCULATED RTP		HIT RATE	BASE (START) VALUE	BET % CONTRIBUTION/S
	% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM			
Minor	0.23%	1.16%	0.23%	1.23%	16.000	20	0.10%
Major	0.16%	0.21%	0.16%	0.21%	320.000	200	0.10%
Mega	0.30%	0.30%	0.30%	0.31%	2.100.000	2000	0.20%

Notes: (1) The minimum values are the values of the contribution to the bonus RTP. The maximum values are the sum of the values of the contributions to the bonus RTP with the bonus functions.

The base values and contributions are configurable. It shall be the responsibility of the manufacturer/operator to correctly configure the value based on the live configuration.

(2) The RTP% contribution of the Minor BONUS is 0.23% - 1.23%; the RTP% contribution of the Major BONUS is 0.16% - 0.21% and the RTP% contribution of the Mega BONUS is 0.30% - 0.31%.

The availability of the above-mentioned feature depends on the Operator request.

2.3. EVALUATED SOFTWARE.

Product: 100 Burning Brilliants					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	v1.53	Server	Game Client	SHA1	309BF2B6762ADBF41549052C4715C3D5429D4591
game.conf	v1.53	Server	Game Configuration	SHA1	108A407E35D27E69A0D5CB64DC0A9FA53225F76F
100FruitataWins.pm	v1.53	Server	Game Logic	SHA1	E28B0B618A214CECF2E37CBDF13D9A0B0215A8E9
GameData_387.json	v1.53	Server	Game Logic	SHA1	08FEED1164C4B8529DC1F0B5A220E8A4C023F9AB
Double.pm	v1.53	Server	Shared Logic	SHA1	A300D09896BB57831E95600A080D2CFC821FD25B
SlotGame.pm	v1.53	Server	Shared Logic	SHA1	8CD2A35ECCD6F60298A6944EF0AF91E94267063D
SlotSubgame.pm	v1.53	Server	Shared Logic	SHA1	DB4F07BB0465C5782B7BE03D8AC825F098E86C98

Product: 100x Cherry Party					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	v1.53	Server	Game Client	SHA1	309BF2B6762ADBF41549052C4715C3D5429D4591
game.conf	v1.53	Server	Data Configuration	SHA1	5682F241D34CB0CCBD971161670C7D33390443F3
100FruitataWins.pm	v1.53	Server	Game Logic	SHA1	E28B0B618A214CECF2E37CBDF13D9A0B0215A8E9

Product: 100x Cherry Party					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
GameData_387.json	v1.53	Server	Game Logic	SHA1	08FEED1164C4B8529DC1F0B5A220E8A4C023F9AB
Double.pm	v1.53	Server	Shared Logic	SHA1	A300D09896BB57831E95600A080D2CFC821FD25B
SlotGame.pm	v1.53	Server	Shared Logic	SHA1	8CD2A35ECCD6F60298A6944EF0AF91E94267063D
SlotSubgame.pm	v1.53	Server	Shared Logic	SHA1	DB4F07BB0465C5782B7BE03D8AC825F098E86C98

Product: 100x Coffee Hot					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	v1.53	Server	Game Client	SHA1	02B6736C11F16418F96B3C5C6A27CE373EE8A58B
game.conf	v1.53	Server	Game Configuration	SHA1	DFE5D3DED19AFC7C65C89012AA185FC06D09E54A
100xCoffeeHot.pm	v1.53	Server	Game Logic	SHA1	A806539B55FE6CA8FA26F87C9C4A5F1980A16D9D
GameData_375.json	v1.53	Server	Game Logic	SHA1	354EB92E12AA94345FCE38F2E5D93101945053C7
Double.pm	v1.53	Server	Shared Logic	SHA1	A300D09896BB57831E95600A080D2CFC821FD25B
SlotGame.pm	v1.53	Server	Shared Logic	SHA1	8CD2A35ECCD6F60298A6944EF0AF91E94267063D
SlotSubgame.pm	v1.53	Server	Shared Logic	SHA1	DB4F07BB0465C5782B7BE03D8AC825F098E86C98

Product: 100x Crypto Magic					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	v1.53	Server	Game Client	SHA1	309BF2B6762ADB4F1549052C4715C3D5429D4591
game.conf	v1.53	Server	Data Configuration	SHA1	1E8E7A4A4249ABC8F3B0DF856657A6649DFC200F
100xCoffeeHot.pm	v1.53	Server	Game Logic	SHA1	A806539B55FE6CA8FA26F87C9C4A5F1980A16D9D
GameData_375.json	v1.53	Server	Game Logic	SHA1	354EB92E12AA94345FCE38F2E5D93101945053C7
Double.pm	v1.53	Server	Shared Logic	SHA1	A300D09896BB57831E95600A080D2CFC821FD25B
SlotGame.pm	v1.53	Server	Shared Logic	SHA1	8CD2A35ECCD6F60298A6944EF0AF91E94267063D
SlotSubgame.pm	v1.53	Server	Shared Logic	SHA1	DB4F07BB0465C5782B7BE03D8AC825F098E86C98

Product: 100x Fresh					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	v1.53	Server	Game Client	SHA1	309BF2B6762ADBF41549052C4715C3D5429D4591
game.conf	v1.53	Server	Game Configuration	SHA1	F12AAF1AD96477F15142A75821205EDCC6B01198
100xFresh.pm	v1.53	Server	Game Logic	SHA1	9A7BB736F0F628D9D7CEAF111565DF6F75DEA9B6
GameData_376.json	v1.53	Server	Game Logic	SHA1	86C7ABBF6D446E31CC90CA483F1380A5E38D4571
Double.pm	v1.53	Server	Shared Logic	SHA1	A300D09896BB57831E95600A080D2CFC821FD25B
SlotGame.pm	v1.53	Server	Shared Logic	SHA1	8CD2A35ECCD6F60298A6944EF0AF91E94267063D
SlotSubgame.pm	v1.53	Server	Shared Logic	SHA1	DB4F07BB0465C5782B7BE03D8AC825F098E86C98

Product: 12 Lucky Clovers					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	v1.53	Server	Game Client	SHA1	309BF2B6762ADBF41549052C4715C3D5429D4591
game.conf	v1.53	Server	Game Configuration	SHA1	9246E13D271FE913509A18E062B2812E933E05F4
KyotoMagic.pm	v1.53	Server	Game Logic	SHA1	0722C68EE5BD314C14B10D62B0D5A5F0C3A19521
GameData_385.json	v1.53	Server	Game Logic	SHA1	58818DB2C661E92BFFAEABD23E793F34D7A9E764
Double.pm	v1.53	Server	Shared Logic	SHA1	A300D09896BB57831E95600A080D2CFC821FD25B
SlotGame.pm	v1.53	Server	Shared Logic	SHA1	8CD2A35ECCD6F60298A6944EF0AF91E94267063D
SlotSubgame.pm	v1.53	Server	Shared Logic	SHA1	DB4F07BB0465C5782B7BE03D8AC825F098E86C98

Product: 20 Mega Star					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	v1.53	Server	Game Client	SHA1	5F680C4D3B90E391DF0184D54CE549F732FD9F2D
game.conf	v1.53	Server	Game Configuration	SHA1	E0DC09C96058CA4570090948243222A7461C8C9E
GameData_378.json	v1.53	Server	Game Logic	SHA1	773190AF775B64CFD89EF092274B57FFA7EEB528
Double.pm	v1.53	Server	Shared Logic	SHA1	A300D09896BB57831E95600A080D2CFC821FD25B
SlotGame.pm	v1.53	Server	Shared Logic	SHA1	8CD2A35ECCD6F60298A6944EF0AF91E94267063D
SlotSubgame.pm	v1.53	Server	Shared Logic	SHA1	DB4F07BB0465C5782B7BE03D8AC825F098E86C98

Product: Doctor Winstein Buy Bonus					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	v1.53	Server	Game Client	SHA1	24C3590DEB643EFC7718B2476EF43B6A7C0D8007
game.conf	v1.53	Server	Game Configuration	SHA1	BE09A057E5CA50E71E7D1933F45E67284B7544F9
DoctorWinsteinBuyBonus.pm	v1.53	Server	Game Logic	SHA1	081422534894E604631497DF4947CDB7551A9B18
GameData_364.json	v1.53	Server	Game Logic	SHA1	DE8137A8F870347A678C79400A5215E4C38488A8
Double.pm	v1.53	Server	Shared Logic	SHA1	A300D09896BB57831E95600A080D2CFC821FD25B
SlotGame.pm	v1.53	Server	Shared Logic	SHA1	8CD2A35ECCD6F60298A6944EF0AF91E94267063D
SlotSubgame.pm	v1.53	Server	Shared Logic	SHA1	DB4F07BB0465C5782B7BE03D8AC825F098E86C98

Product: Duck of Luck Buy Bonus					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	v1.53	Server	Game Client	SHA1	097C5995469CBEC763799EDE9B1A6B6CD34C968B
game.conf	v1.53	Server	Game Configuration	SHA1	8EA47F1FB718E3C8C67B7A472655C382E26F1E22
DuckOfLuckBuyBonus.pm	v1.53	Server	Game Logic	SHA1	8F160DABA464EFB0343F50EA7802E297C8881732
GameData_372.json	v1.53	Server	Game Logic	SHA1	0967EBB776DA6FF672C9B60373071E972019E00D
Double.pm	v1.53	Server	Shared Logic	SHA1	A300D09896BB57831E95600A080D2CFC821FD25B
SlotGame.pm	v1.53	Server	Shared Logic	SHA1	8CD2A35ECCD6F60298A6944EF0AF91E94267063D
SlotSubgame.pm	v1.53	Server	Shared Logic	SHA1	DB4F07BB0465C5782B7BE03D8AC825F098E86C98

Product: Enchanted Woods					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	v1.53	Server	Game Client	SHA1	5F680C4D3B90E391DF0184D54CE549F732FD9F2D
game.conf	v1.53	Server	Game Configuration	SHA1	B1AB176229C51FAA012174D043F772E866A7A595
EnchantedWoods.pm	v1.53	Server	Game Logic	SHA1	25BB5B6F60AA940D2FE7E0D9DF21B5F17852497B
GameData_392.json	v1.53	Server	Game Logic	SHA1	E54130D514965E2CFA212727EA41D30AB59F4896
Double.pm	v1.53	Server	Shared Logic	SHA1	A300D09896BB57831E95600A080D2CFC821FD25B

Product: Enchanted Woods					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
SlotGame.pm	v1.53	Server	Shared Logic	SHA1	8CD2A35ECCD6F60298A6944EF0AF91E94267063D
SlotSubgame.pm	v1.53	Server	Shared Logic	SHA1	DB4F07BB0465C5782B7BE03D8AC825F098E86C98

Product: Fruits & Sweets Buy Bonus					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	v1.53	Server	Game Client	SHA1	BC4C11C10C2F7117C00134D5BDD5FC683307F954
game.conf	v1.53	Server	Data Configuration	SHA1	7EE411BB94DA6CB667F652F1309439EDC0C07861
DoctorWinsteinBuyBonus.pm	v1.53	Server	Game Logic	SHA1	081422534894E604631497DF4947CDB7551A9B18
GameData_364.json	v1.53	Server	Game Logic	SHA1	DE8137A8F870347A678C79400A5215E4C38488A8
Double.pm	v1.53	Server	Shared Logic	SHA1	A300D09896BB57831E95600A080D2CFC821FD25B
SlotGame.pm	v1.53	Server	Shared Logic	SHA1	8CD2A35ECCD6F60298A6944EF0AF91E94267063D
SlotSubgame.pm	v1.53	Server	Shared Logic	SHA1	DB4F07BB0465C5782B7BE03D8AC825F098E86C98

Product: Hyper Cuber Buy Bonus					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	v1.53	Server	Game Client	SHA1	BE00B480395DA70A491660EEC1AAE7AD1BCE9CB1
game.conf	v1.53	Server	Data Configuration	SHA1	F5983603A4CB8F9E47629374ED99FE0180D75163
DoctorWinsteinBuyBonus.pm	v1.53	Server	Game Logic	SHA1	081422534894E604631497DF4947CDB7551A9B18
GameData_364.json	v1.53	Server	Game Logic	SHA1	DE8137A8F870347A678C79400A5215E4C38488A8
Double.pm	v1.53	Server	Shared Logic	SHA1	A300D09896BB57831E95600A080D2CFC821FD25B
SlotGame.pm	v1.53	Server	Shared Logic	SHA1	8CD2A35ECCD6F60298A6944EF0AF91E94267063D
SlotSubgame.pm	v1.53	Server	Shared Logic	SHA1	DB4F07BB0465C5782B7BE03D8AC825F098E86C98

Product: King of Clovers					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	v1.53	Server	Game Client	SHA1	309BF2B6762ADBF41549052C4715C3D5429D4591
game.conf	v1.53	Server	Game Configuration	SHA1	CD2D546D081A7B09B7A773092DB8EFA5EDD44A38
KingOfClovers.pm	v1.53	Server	Game Logic	SHA1	01BBA003D370E9C651D852150222B30582EF3E21
GameData_379.json	v1.53	Server	Game Logic	SHA1	F6827F77552084AAA9CE49C82A0DE7F72AFED98D
Double.pm	v1.53	Server	Shared Logic	SHA1	A300D09896BB57831E95600A080D2CFC821FD25B
SlotGame.pm	v1.53	Server	Shared Logic	SHA1	8CD2A35ECCD6F60298A6944EF0AF91E94267063D
SlotSubgame.pm	v1.53	Server	Shared Logic	SHA1	DB4F07BB0465C5782B7BE03D8AC825F098E86C98

Product: Kyoto Magic					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	v1.53	Server	Game Client	SHA1	309BF2B6762ADBF41549052C4715C3D5429D4591
game.conf	v1.53	Server	Data Configuration	SHA1	634CD3F33422D3F656EAE2BF82232054E542B76
KyotoMagic.pm	v1.53	Server	Game Logic	SHA1	0722C68EE5BD314C14B10D62B0D5A5F0C3A19521
GameData_385.json	v1.53	Server	Game Logic	SHA1	58818DB2C661E92BFFAEABD23E793F34D7A9E764
Double.pm	v1.53	Server	Shared Logic	SHA1	A300D09896BB57831E95600A080D2CFC821FD25B
SlotGame.pm	v1.53	Server	Shared Logic	SHA1	8CD2A35ECCD6F60298A6944EF0AF91E94267063D
SlotSubgame.pm	v1.53	Server	Shared Logic	SHA1	DB4F07BB0465C5782B7BE03D8AC825F098E86C98

Product: Lucky Clover 10					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	v1.53	Server	Game Client	SHA1	CF20F8CE98AB8AFDEED3091C1F07849019BEB67A
game.conf	v1.53	Server	Data Configuration	SHA1	EE6F25A6C79CAFB44A34BED9FEADE5D29F7A5665
GameData_81.json	v1.53	Server	Game Logic	SHA1	A1F913C412B0D00B39ECC99ACA81816D3D35DD8A
Double.pm	v1.53	Server	Shared Logic	SHA1	A300D09896BB57831E95600A080D2CFC821FD25B
SlotGame.pm	v1.53	Server	Shared Logic	SHA1	8CD2A35ECCD6F60298A6944EF0AF91E94267063D
SlotSubgame.pm	v1.53	Server	Shared Logic	SHA1	DB4F07BB0465C5782B7BE03D8AC825F098E86C98

Product: Nanook the White Ghost Buy Bonus					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	v1.53	Server	Game Client	SHA1	929B83E03ED86A0BD02F8DC777E46D8F355D00C4
game.conf	v1.53	Server	Game Configuration	SHA1	035A7CD2FA5D8EA7C025CE3ADAC09066D46CF0ED
NanookTheWhiteGhostBuyBonus.pm	v1.53	Server	Game Logic	SHA1	313B25091D782663D35027FBC993051B9AE10583
GameData_374.json	v1.53	Server	Game Logic	SHA1	2BCF4AB16D0846D215AF373E78A022D6A694FCBF
Double.pm	v1.53	Server	Shared Logic	SHA1	A300D09896BB57831E95600A080D2CFC821FD25B
SlotGame.pm	v1.53	Server	Shared Logic	SHA1	8CD2A35ECCD6F60298A6944EF0AF91E94267063D
SlotSubgame.pm	v1.53	Server	Shared Logic	SHA1	DB4F07BB0465C5782B7BE03D8AC825F098E86C98

Product: The Shining Globe					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	v1.53	Server	Game Client	SHA1	5F680C4D3B90E391DF0184D54CE549F732FD9F2D
game.conf	v1.53	Server	Data Configuration	SHA1	5D98F0D9D2E05EE611A091EA4B1342A6D86A2983
TreasureAmulet.pm	v1.53	Server	Game Logic	SHA1	318760C3561D9E754590A1A751FC5483393E8C0C
GameData_390.json	v1.53	Server	Game Logic	SHA1	268E83B706DB1E47BC8B01C669DFD3762C053F21
Double.pm	v1.53	Server	Shared Logic	SHA1	A300D09896BB57831E95600A080D2CFC821FD25B
SlotGame.pm	v1.53	Server	Shared Logic	SHA1	8CD2A35ECCD6F60298A6944EF0AF91E94267063D
SlotSubgame.pm	v1.53	Server	Shared Logic	SHA1	DB4F07BB0465C5782B7BE03D8AC825F098E86C98

Product: The Wild Rhino					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	v1.53	Server	Game Client	SHA1	B1AA248D978ABEB1872314CEFADB74894D9CD63C
game.conf	v1.53	Server	Data Configuration	SHA1	8E066649D5E3E7DB64B17B4A9D74BDEBA67E7D37
WildRhino.pm	v1.53	Server	Game Logic	SHA1	08876EC51FAC15E4C8691FB85E226DEDD642C726
GameData_354.json	v1.53	Server	Game Logic	SHA1	2F3078D9AF0A6B69C29076BA341039D76C7A64A2

Product: The Wild Rhino					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
Double.pm	v1.53	Server	Shared Logic	SHA1	A300D09896BB57831E95600A080D2CFC821FD25B
SlotGame.pm	v1.53	Server	Shared Logic	SHA1	8CD2A35ECCD6F60298A6944EF0AF91E94267063D
SlotSubgame.pm	v1.53	Server	Shared Logic	SHA1	DB4F07BB0465C5782B7BE03D8AC825F098E86C98

Product: Treasure Amulet					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	v1.53	Server	Game Client	SHA1	5F680C4D3B90E391DF0184D54CE549F732FD9F2D
game.conf	v1.53	Server	Game Configuration	SHA1	22C44DCADF11CCD5A6D46CE21F8ADD6E7938F6C0
TreasureAmulet.pm	v1.53	Server	Game Logic	SHA1	318760C3561D9E754590A1A751FC5483393E8C0C
GameData_390.json	v1.53	Server	Game Logic	SHA1	268E83B706DB1E47BC8B01C669DFD3762C053F21
Double.pm	v1.53	Server	Shared Logic	SHA1	A300D09896BB57831E95600A080D2CFC821FD25B
SlotGame.pm	v1.53	Server	Shared Logic	SHA1	8CD2A35ECCD6F60298A6944EF0AF91E94267063D
SlotSubgame.pm	v1.53	Server	Shared Logic	SHA1	DB4F07BB0465C5782B7BE03D8AC825F098E86C98

Product: Zet Fruits					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	v1.53	Server	Game Client	SHA1	5F680C4D3B90E391DF0184D54CE549F732FD9F2D
game.conf	v1.53	Server	Game Configuration	SHA1	149D52C14E724FE80D62CD188666F5D765256134
ZetFruits.pm	v1.53	Server	Game Logic	SHA1	773C20F8AB819E62E141011D5D26424CCF19ABD6
GameData_382.json	v1.53	Server	Game Logic	SHA1	642159DD4D51D219EDDE64137EA34B70CEF8FE0B
Double.pm	v1.53	Server	Shared Logic	SHA1	A300D09896BB57831E95600A080D2CFC821FD25B
SlotGame.pm	v1.53	Server	Shared Logic	SHA1	8CD2A35ECCD6F60298A6944EF0AF91E94267063D
SlotSubgame.pm	v1.53	Server	Shared Logic	SHA1	DB4F07BB0465C5782B7BE03D8AC825F098E86C98

Product: Hot Luck Bonus					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
cmsjpot_s_exe	1.5	Server	Jackpot	SHA-1	CD39629D32AC7092D9636CF20CA962647CA1CFFA
JPIO.pm	1.5	Server	Jackpot	SHA-1	4FCD4400BF50D8527873AEDE7B01A0F0A2C14F04

3. BMM EVALUATION PERFORMED.

BMM has tested the new CT Interactive EOOD software 20 Online Games, against the relevant requirements of the Romania online market:

Romania – GOVERNMENT DECISION no. 111/2016 approving the Methodological Norms for the implementation of Government Emergency Ordinance No 77/2009 on the organization and operation of games of chance and for the modification and supplementation of the Government's Decision no. 298/2013 regarding the organization and functioning of the National Office for Gambling and for the amendment of the Government's Decision no. 870/2009 for the approval of the Methodological Norms for applying the Government's Emergency Ordinance no. 77/2009 and for repeal of Government Decision no. 870/2009	Results		
	OK	Fail	Observations
Annex 7 – Chap 2- For Remote Games of Chance			
Documents proving the performance of the certifications for the gaming program, the theoretical award percentage rate (TAP) and the random numbers generator (RNG). <i>-Only applies to the games provider.</i>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	N/A, the RNG was previously evaluated in the report with reference "RNG.ROM.CATE.1008.02.01" on 27th October 2021 by BMM Spain Testlabs s.l.u.

4. ADDITIONAL INFORMATION/OBSERVATIONS.

- 4.2. The RNG was previously evaluated in the previous report with reference "RNG.ROM.CATE.1008.02.01" issued on 27th October 2021 by BMM Spain Testlabs s.l.u.
- 4.3. The mentioned evaluated games have been tested using the game platform "Elephant RGS" v5.4 in the environment of the game provider.

5. CONCLUSION.

According to the test results¹, BMM Spain Testlabs s.l.u. confirms that the item submitted for testing is compliant with all the relevant Regulations listed in section “1” of this report.

Yours sincerely,

Rubén Baptista

SVP Operations ERSAM

¹ The results included in this document refer exclusively to the sample tested, such as it is described in the corresponding section.

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