

# **Evaluation Report for CT Interactive EOOD**

## **Compliance evaluation of Buffalo System for 41 Online Games**

<b>Manufacturer:</b>	<b>CT Gaming AD</b>
<b>ATF Report Number:</b>	<b>ROM.CATE.1015.01.03</b>
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### **BMM Spain Testlabs s.l.u.**

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## GENERAL INFORMATION

<b>Name and address of the petitioner:</b>	CT Interactive EOOD 7 Kukush Str. 1345 – Sofia Bulgaria
<b>Petitioner Reference Number:</b>	Submission request letter dated 22 <sup>nd</sup> October 2020
<b>Testing dates:</b>	Start date: 14 <sup>th</sup> December 2020 End date: 25 <sup>th</sup> October 2021
<b>Evaluation type</b>	Compliance Evaluation of Buffalo System for 41 Online Games
<b>Product Style:</b>	Slot Online Games
<b>Product Description:</b> <b>Name:</b> <b>Version:</b> <b>Platform and Version:</b>	Buffalo System V1.5  <div style="display: flex; justify-content: space-between;"> <ul style="list-style-type: none"> <li>20 Mega Slot – v1.53</li> <li>20 Star Party – v1.53</li> <li>40 Mega Slot - v1.53</li> <li>40 Shining Jewels – v1.53</li> <li>40 Treasures – v1.53</li> <li>50 Treasures – v1.53</li> <li>African Magic – v1.53</li> <li>Alaska Wild – v1.53</li> <li>Amazons Spear – v1.53</li> <li>Banana Party – v1.53</li> <li>Bavarian Forest – v1.53</li> <li>Brilliants Hot – v1.53</li> <li>Brilliants on Fire – v1.53</li> <li>Chili Baby – v1.53</li> <li>Coffee Magic – v1.53</li> <li>Dancing Dragons – v1.53</li> <li>Duck of Luck – v1.53</li> <li>Duck of Luck Returns – v1.53</li> <li>Fire Dozen – v1.53</li> <li>Forest Nymph – v1.53</li> <li>Fortune Fish – v1.53</li> </ul> <ul style="list-style-type: none"> <li>Fruity Hot – v1.53</li> <li>Gaelic Warrior – v1.53</li> <li>Golden Acorn – v1.53</li> <li>Great Queen Bee – v1.53</li> <li>Lucky 3 Penguins – v1.53</li> <li>Lucky Clover – v1.53</li> <li>Mighty Kraken – v1.53</li> <li>Mighty Rex – v1.53</li> <li>Mystic Moon – v1.53</li> <li>Penguin Party – v1.53</li> <li>Pot O’ Luck – v1.53</li> <li>Purple Fruits – v1.53</li> <li>Purple Hot 2 – v1.53</li> <li>Pyramid of Gold – v1.53</li> <li>The Great Cabaret – v1.53</li> <li>The Power of Ankh – v1.53</li> <li>Treasure Hill – v1.53</li> <li>Viking’s Fun – v1.53</li> <li>Wild Clover – v1.53</li> <li>Wild Hills – v1.53</li> </ul> </div>
<b>Test Category:</b>	Category 0
<b>Jurisdictions Recommended:</b>	Romania

<b>Technical Standard / Regulation used for Evaluation:</b>	Romania – GOVERNMENT DECISION no. 111/2016 approving the Methodological Norms for the implementation of Government Emergency Ordinance No 77/2009 on the organization and operation of games of chance and for the modification and supplementation of the Government's Decision no. 298/2013 regarding the organization and functioning of the National Office for Gambling and for the amendment of the Government's Decision no. 870/2009 for the approval of the Methodological Norms for applying the Government's Emergency Ordinance no. 77/2009 and for repeal of Government Decision no. 870/2009
<b>Location where test was performed:</b>	BMM Spain testlabs, s.l.u. Edificio Vinson del Parque Empresarial Vallsolana Camí de Can Camps, 17-19 08174 Sant Cugat del Vallés Barcelona – España
<b>Location where report was issued:</b>	BMM Spain testlabs, s.l.u. Edificio Vinson del Parque Empresarial Vallsolana Camí de Can Camps, 17-19 08174 Sant Cugat del Vallés Barcelona – España
<b>Conclusion of Evaluation</b>	Pass
<b>BMM Ref Number:</b>	CATE.1015
<b>Method/Procedures used:</b>	EURSAM-SPA-MO-04 v5.6
<b>Test Engineer:</b>	Enric Ferres, Valeria Cellet Da Costa

## 1. SCOPE OF EVALUATION.

CT Interactive EOOD requested to evaluate the products listed in section 2 for operation in the relevant below Romania market:

- Romania – GOVERNMENT DECISION no. 111/2016 approving the Methodological Norms for the implementation of Government Emergency Ordinance No 77/2009 on the organization and operation of games of chance and for the modification and supplementation of the Government's Decision no. 298/2013 regarding the organization and functioning of the National Office for Gambling and for the amendment of the Government's Decision no. 870/2009 for the approval of the Methodological Norms for applying the Government's Emergency Ordinance no. 77/2009 and for repeal of Government Decision no. 870/2009.

## 2. EVALUATION CHARACTERISTICS.

### 2.1. GAME DESCRIPTION.

#### 2.1.1. 20 Mega Slot – v1.53

“20 Mega Slot” is a five (5) reels, twenty (20) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only, except scatters which pay on any position.
- Only highest win is paid on each played line.
- The wild “7” symbol substitutes for all other symbols, except for the scattered “Star” symbol.
- The top award is achieved with five (5) “Star” scatter symbols on any position.
- The scatter wins are awarded when three (3), four (4) or five (5) scattered “Star” symbols appear in any position.
- Player can choose to play with one (1), five (5), ten (10), fifteen (15) or twenty (20) lines.

#### Gamble Option

- After a win which is less than 15 x total bet, the player can enter the double-up mode by pressing double button.
- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

#### Progressive Feature – Mystery Bonus

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

#### Progressive Feature – Scatter Bonus

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

### 2.1.2. 20 Star Party – v1.53

“20 Star Party” is a five (5) reels, twenty (20) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only, except scatters which pay on any position.
- Only highest win is paid on each played line.
- The wild “7” symbol substitutes for all other symbols, except for the scattered “Star” symbol.
- The top award is achieved with five (5) “Star” scatter symbols on any position.
- The scatter wins are awarded when three (3), four (4) or five (5) scattered “Star” symbols appear in any position.
- Player can choose to play with one (1), five (5), ten (10), fifteen (15) or twenty (20) lines.

#### Gamble Option

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.
- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

#### Progressive Feature – Mystery Bonus

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

#### Progressive Feature – Scatter Bonus

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

### 2.1.3. 40 Mega Slot – v1.53

“40 Mega Slot” is a five (5) reels, forty (40) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only, except scatters which pay on any position.
- Only highest win is paid on each played line.
- The wild “7” symbol substitutes for all other symbols, except for the scattered “Star” symbol.
- The top award is achieved with five (5) “Star” scatter symbols on any position.
- The scatter wins are awarded when three (3), four (4) or five (5) scattered “Star” symbols appear in any position.
- Player can choose to play with one (1), five (5), ten (10), fifteen (15) or twenty (20) lines.

#### Gamble Option

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.
- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

#### Progressive Feature – Mystery Bonus

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

#### Progressive Feature – Scatter Bonus

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

#### 2.1.4. 40 Shining Jewels – v1.53

“40 Shining Jewels” is a five (5) reels, forty (40) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only, except scatters which pay on any position.
- Only highest win is paid on each played line.
- The wild “Crown” symbol appears on reels two (2), three (3) and four (4) and substitutes for all other symbols, except for the scattered “Chest” symbol.
- The top award is achieved with five (5) “Chest” scatter symbols on any position.
- The scatter wins are awarded when three (3), four (4) or five (5) scattered “Chest” symbols appear in any position.

##### Gamble Option

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.
- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

##### Progressive Feature – Mystery Bonus

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

##### Progressive Feature – Scatter Bonus

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

### 2.1.5. 40 Treasures – v1.53

“40 Treasures” is a five (5) reels, forty (40) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only, except scatters which pay on any position.
- Only highest win is paid on each played line.
- The wild “King” symbol appears on reels two (2), three (3) and four (4) and substitutes for all other symbols, except for the scattered “Chest” symbol.
- The top award is achieved with five (5) “Chest” scatter symbols on any position.
- The scatter wins are awarded when three (3), four (4) or five (5) scattered “Chest” symbols appear in any position.

#### Gamble Option

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.
- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

#### Progressive Feature – Mystery Bonus

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

#### Progressive Feature – Scatter Bonus

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.



### 2.1.6. 50 Treasures – v1.53

“50 Treasures” is a five (5) reels, fifty (50) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only, except scatters which pay on any position.
- Only highest win is paid on each played line.
- The wild “Queen” symbol appears on reels two (2), three (3) and four (4) and substitutes for all other symbols, except for the scattered “Chest” symbol.
- The top award is achieved with five (5) “Chest” scatter symbols on any position.
- The scatter wins are awarded when three (3), four (4) or five (5) scattered “Chest” symbols appear in any position.
- Player can choose to play with ten (10), twenty (20), thirty (30), forty (40) or fifty (50) lines.

#### Gamble Option

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.
- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

#### Progressive Feature – Mystery Bonus

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

#### Progressive Feature – Scatter Bonus

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

### 2.1.7. African Magic – v1.53

“African Magic” is a five (5) reels, twenty-five (25) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only, except scatters which pay on any position.
- Only highest win is paid on each played line.
- The wild “Girl” symbol substitutes for all other symbols, except for the scattered “Hut” and “Wild x2” symbols.
- All wins featuring “Wild x2” symbols are multiplied by two (2).
- All wins featuring two (2) “Wild x2” symbols are multiplied by four (4).
- “Wild x2” symbol appears only on reels four (4) and five (5) in normal games and on reel four (4) in free games and super games.
- “Wild x2” symbol substitutes for all other symbols, except for “Hut” symbol.
- The top award is achieved with five (5) wild “Girl” symbols on a payline.
- The scatter win is awarded when three (3) scattered “Hut” symbols appear in any position.

#### Free Games Feature

- Three (3) “Hut” scatter symbols on reels 3, 4 and 5 trigger 15 free games with multiplier x2.
- If three (3) “Hut” scatter symbols appear on the screen on reels three (3), four (4) and five (5) during the free games, the player gets fifteen (15) additional free games with the same win multiplier and enters the second level of the free games feature, in which all remaining free games are played as super games.

#### Super Games Feature

- Super games are free games in which the set of symbols contain only the “Mask” symbols and “Girl” symbol for all reels and “Wild x2” multiplier symbol for reel 4.
- The reel bands in paid, free and super games are different.
- The number of lines and bet per line in free and super games are the same as in the paid game that triggered the free games mode.

#### Gamble Option

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.
- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

#### Progressive Feature – Mystery Bonus

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.

- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

#### **Progressive Feature – Scatter Bonus**

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

#### **2.1.8. Alaska Wild – v1.53**

“Alaska Wild” is a five (5) reels, fifty (50) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only, except scatters which pay on any position.
- Only highest win is paid on each played line.
- The wild “Bear” symbol substitutes for all other symbols, except for the scattered “Flower” symbol.
- The “Flower” scatter symbol appears on reels two (2), three (3) and four (4) only.
- The top award is achieved with five (5) wild “Bear” symbols on a payline.
- The scatter win is awarded when three (3) scattered “Flower” symbols appear in any position.
- Player can choose to play with one (1), fifteen (15), twenty-five (25), forty (40) or fifty (50) lines.

#### **Free Games Feature**

- Three (3) “Flower” scatter symbols trigger the free games feature.
- The player is given five (5) free games.
- If three (3) “Flower” scatter symbols appear on the screen during the free games, the player gets five (5) additional free games.

#### **Gamble Option**

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.
- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

#### **Progressive Feature – Mystery Bonus**

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

#### **Progressive Feature – Scatter Bonus**

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

#### **2.1.9. Amazons Spear – v1.53**

“Amazons Spear” is a five (5) reels, twenty-five (25) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only, except scatters which pay on any position.
- Only highest win is paid on each played line.
- The wild “Spear” symbol appears on reels two (2), three (3) and four (4) and substitutes for all other symbols, except for the scattered “Amulet” symbol.
- The top award is achieved with five (5) “Amulet” scatter symbols on any position.
- The scatter wins are awarded when three (3), four (4) or five (5) scattered “Amulet” symbols appear in any position.

#### **Free Games Feature**

- Three (3), four (4) or five (5) “Amulet” scatter symbols trigger the free games feature.
- The player is given fifteen (15) free games.
- If three (3), four (4) or five (5) “Amulet” scatter symbols appear on the screen during the free games, the player gets fifteen (15) additional free games.
- The set of reels in the paid games and free games are different.
- The number of lines and bet per line during the free games are the same as in the last paid game that triggered the free games mode.

#### **Gamble Option**

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.
- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.

- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

#### **Progressive Feature – Mystery Bonus**

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

#### **Progressive Feature – Scatter Bonus**

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

### **2.1.10. Banana Party – v1.53**

“Banana Party” is a five (5) reels, twenty-five (25) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only, except scatters which pay on any position.
- Only highest win is paid on each played line.
- The wild “Banana” symbol substitutes for all other symbols, except for the scattered “Disco Ball” symbol.
- The top award is achieved with five (5) “Disco Ball” scatter symbols on any position.
- The scatter wins are awarded when three (3), four (4) or five (5) scattered “Disco Ball” symbols appear in any position.

#### **Gamble Option**

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.
- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.

- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

#### **Progressive Feature – Mystery Bonus**

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

#### **Progressive Feature – Scatter Bonus**

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

#### **2.1.11. Bavarian Forest – v1.53**

“Bavarian Forest” is a five (5) reels, twenty-five (25) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only, except scatters which pay on any position.
- Only highest win is paid on each played line.
- The wild “Bear” symbol substitutes for all other symbols, except for the scattered “Hunter” symbol.
- The top award is achieved with five (5) wild “Bear” symbols on a payline.
- The scatter win is awarded when three (3) scattered “Hunter” symbols appear in any position.
- Player can choose to play with one (1), ten (10), fifteen (15), twenty (20) or twenty-five (25) lines.

#### **Free Games Feature**

- Three (3) “Hunter” scatter symbols on reels three (3), four (4) and five (5) trigger the free games feature.
- The player is given fifteen (15) free games.
- If three (3), four (4) or five (5) “Hunter” scatter symbols appear on the screen during the free games, the player gets one hundred (100) additional free games.
- The free games can restart only once.
- The reel bands in paid and free games are different.
- The number of lines and bet per line during the free games are the same as in the last paid game that triggered the free games mode.

### **Gamble Option**

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.
- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

### **Progressive Feature – Mystery Bonus**

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

### **Progressive Feature – Scatter Bonus**

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

## **2.1.12. Brilliants Hot – v1.53**

“Brilliants Hot” is a five (5) reels, twenty (20) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only, except scatters which pay on any position.
- Only highest win is paid on each played line.
- The wild “7” symbol substitutes for all other symbols, except for the scattered “Star” symbol.
- The top award is achieved with five (5) “Star” scattered symbols on any position.
- The scatter wins are awarded when three (3), four (4) or five (5) scattered “Star” symbols appear in any position.
- Player can choose to play with one (1), five (5), ten (10), fifteen (15) or twenty (20) lines.

### **Gamble Option**

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.

- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

#### **Progressive Feature – Mystery Bonus**

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

#### **Progressive Feature – Scatter Bonus**

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

### **2.1.13. Brilliants on Fire – v1.53**

“Brilliants on Fire” is a five (5) reels, five (5) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only, except scatters which pay on any position.
- Only highest win is paid on each played line.
- The wild “Woman” symbol appears on reels two (2), three (3) and four (4) and substitutes for all other symbols in all positions on the reel, except for the scattered “Star” and “\$” symbols.
- The top award is achieved with five (5) “Diamond” symbols on a payline.
- The “Star” scatter symbol wins are awarded when three (3), four (4) or (5) scatter symbols appear in any position.
- The “\$” scatter symbol wins are awarded when three (3) scatter symbols appear in any position.
- The “\$” scatter symbol appears on reels one (1), three (3) and five (5) only.

#### **Gamble Option**

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.



- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

#### **Progressive Feature – Mystery Bonus**

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

#### **Progressive Feature – Scatter Bonus**

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

### **2.1.14. Chili Baby – v1.53**

“Chili Baby” is a five (5) reels, thirty (30) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only, except scatters which pay on any position.
- Only highest win is paid on each played line.
- The wild “Woman” symbol appears on reels two (2), three (3) and four (4) and substitutes for all other symbols in all positions on the reel, except for the scattered “Star” symbols.
- The top award is achieved with five (5) “Star” symbols on any position.
- The scatter wins are awarded when three (3), four (4) or five (5) scattered “Star” symbols appear in any position.
- Player can choose to play with one (1), ten (10), fifteen (15), twenty (20), or thirty (30) lines.

#### **Free Games Feature**

- Three (3), four (4) or five (5) “Star” scatter symbols on any position of the reels trigger eight (8), fifteen (15) or twenty (20) free games, respectively.
- If during the free games the wild “Woman” symbol appears on any reel, it unfolds and sticks on the same position of the reel until the end of free games.
- The set of reels in the paid games and in the free games are different.

- The number of lines and bet per line during the free games are the same as in the last paid game that triggered the free games mode.

#### **Gamble Option**

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.
- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

#### **Progressive Feature – Mystery Bonus**

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

#### **Progressive Feature – Scatter Bonus**

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

#### **2.1.15. Coffee Magic – v1.53**

“Coffee Magic” is a five (5) reels, twenty-one (21) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only, except scatters which pay on any position.
- Only highest win is paid on each played line.
- The “Coffee Bean” is a wild and scatter symbol that substitutes for all other symbols.
- The top award is achieved with five (5) “Woman” symbols on a payline.
- The scatter wins are awarded when three (3), four (4) or five (5) scattered “Coffee Bean” symbols appear in any position.
- Player can choose to play with one (1), ten (10), fifteen (15), twenty (20), or thirty (30) lines.

### Free Games Feature

- Three (3), four (4) or five (5) “Coffee Bean” scatter symbols on any position of the reels trigger the free games feature.
- A bonus screen appears, where the player must choose one of the following symbols: “Coffee Pot”, “Coffee Cup” or a “Biscuit” symbol to become an expanded wild during the free games.
- After the additional wild is chosen, ten (10) free games start.
- Additional ten (10) free games can be won during the free games.
- Each time a “Coffee Bean” symbol appears anywhere on the screen during the free games, it pays 1x total bet.
- The additional expanded wild substitutes for all other symbols, except for “Coffee Bean” symbol.

### Gamble Option

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.
- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

### Progressive Feature – Mystery Bonus

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

### Progressive Feature – Scatter Bonus

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

### 2.1.16. Dancing Dragons – v1.53

“Dancing Dragons” is a five (5) reels, ten (10) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only, except scatters which pay on any position.
- Only highest win is paid on each played line.
- The “Wild Dragon” symbol appears on reels two (2), three (3) and four (4) and substitutes for all other symbols in all positions on the reel, except for the scattered “Ying Yang” and “Temple” symbols.
- The top award is achieved with five (5) “Buddha” symbols on a payline.
- The “Ying Yang” scatter symbol wins are awarded when three (3), four (4) and five (5) scatter symbols in any position.
- The “Temple” scatter symbol win is awarded when three (3) scatter symbols appear in any position.
- The “Temple” scatter symbol appears on reels one (1), three (3) and five (5) only.
- Player can choose to play with one (1), three (3), five (5), eight (8), or ten (10) lines.

#### Gamble Option

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.
- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

#### Progressive Feature – Mystery Bonus

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

#### Progressive Feature – Scatter Bonus

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

### 2.1.17. Duck of Luck – v1.53

“Duck of Luck” is a five (5) reels, twenty-five (25) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only, except scatters which pay on any position.
- Only highest win is paid on each played line.
- The “Duck” is a wild and scatter symbol that substitutes for all other symbols.
- The top award is achieved with five (5) “Woman” symbols on a payline.
- The scatter wins are awarded when three (3), four (4) or five (5) scattered “Duck” symbols appear in any position.
- Player can choose to play with one (1), five (5), ten (10), fifteen (15), or twenty-five (25) lines.

#### Free Games Feature

- Three (3), four (4) or five (5) scattered “Ducks” symbols on any position of the reels trigger the free games feature and award twelve (12) free games.
- Obtaining three (3), four (4) or five (5) scattered “Ducks” symbols during free games feature only pays the wins but does not give any additional free game.
- Each scattered “Duck” that appears during the feature lays “Egg” symbols.
- The player collects the “Egg” symbols during the feature and receives the following wins:

Number of “Egg” symbols	Award
13 to 20	3x Total Bet
21 to 25	12 Free Games and collection of Eggs reset to zero (0)
26 or more	600x Total Bet

- The free games feature is played on a different set of reels.
- The number of lines and bet per line during the free games are the same as the base game that triggered the feature.

#### Gamble Option

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.
- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

#### Progressive Feature – Mystery Bonus

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.

- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

#### **Progressive Feature – Scatter Bonus**

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

#### **2.1.18. Duck of Luck Returns – v1.53**

“Duck of Luck Returns” is a five (5) reels, forty (40) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only, except scatters which pay on any position.
- Only highest win is paid on each played line.
- The “Duck” is a wild and scatter symbol that substitutes for all other symbols.
- The top award is achieved with five (5) “Woman” symbols on a payline.
- The scatter wins are awarded when three (3), four (4) or five (5) scattered “Duck” symbols appear in any position.
- Player can choose to play with one (1), ten (10), twenty (20), thirty (30) or forty (40) lines.

#### **Free Games Feature**

- Three (3), four (4) or five (5) scattered “Ducks” symbols on any position of the reels trigger the free games feature and award twelve (12) free games.
- Obtaining three (3), four (4) or five (5) scattered “Ducks” symbols during free games feature only pays the wins but does not give any additional free game.
- Each scattered “Duck” that appears during the feature lays “Egg” symbols.
- The player collects the “Egg” symbols during the feature and receives the following wins:

Number of “Egg” symbols	Award
13 to 20	3x Total Bet
21 to 25	12 Free Games and collection of Eggs reset to zero (0)
26 or more	600x Total Bet

- The free games feature is played on a different set of reels.
- The number of lines and bet per line during the free games are the same as the base game that triggered the feature.

#### **Gamble Option**

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.
- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).

- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

#### **Progressive Feature – Mystery Bonus**

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

#### **Progressive Feature – Scatter Bonus**

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

#### **2.1.19. Fire Dozen – v1.53**

“Fire Dozen” is a five (5) reels, forty (40) fixed lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only, except scatters which pay on any position.
- Only highest win is paid on each played line.
- The wild “7” symbol appears on reels one (1) and three (3) and substitutes for all other symbols, except for the scattered “Star” symbol.
- When the wild “7” symbol appears on reel one (1), all symbols on reels one (1), two (2) and three (3) become wild if they are situated on a lower or equal row to the initiating “7”.
- When the wild “7” appears on reel three (3), all symbols on reels three (3), four (4) and five (5) become wild if they are part of winning combination and are situated on a lower or equal row to the initiating “7”.
- The top award is achieved with five (5) “Star” symbols on any position.
- The scatter win is awarded when three (3) scattered “Star” symbols appear in any position.
- The scatter symbols appear on reels one (1), three (3) and five (5) only.

#### **Gamble Option**

- After a win which is less than 15 x total bet, the player can enter the double-up mode by pressing double button.
- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.

- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

#### **Progressive Feature – Mystery Bonus**

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

#### **Progressive Feature – Scatter Bonus**

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

### **2.1.20. Forest Nymph – v1.53**

“Forest Nymph” is a five (5) reels, fifteen (15) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only, except scatters which pay on any position.
- Only highest win is paid on each played line.
- The wild “Nymph” symbol substitutes for all other symbols, except for scattered “Cross” symbol and multiplies by two (2) all wins in which it features.
- The top award is achieved with five (5) wild “Nymph” symbols on a payline.
- The scatter wins are awarded when two (2), three (3), four (4) or five (5) scattered “Cross” symbols appear in any position.

#### **Free Games Feature**

- Three (3), four (4) or five (5) scattered “Cross” symbols on any position of the reels trigger the free games feature and award fifteen (15) free games.
- Obtaining three (3), four (4) or five (5) scattered “Cross” symbols during free games feature awards fifteen (15) additional free games.
- During the free games, all wins are multiplied by three (3) except for five (5) wild “Nymph” symbols combination.



### **Gamble Option**

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.
- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

### **Progressive Feature – Mystery Bonus**

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

### **Progressive Feature – Scatter Bonus**

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

#### **2.1.21. Fortune Fish – v1.53**

“Fortune Fish” is a five (5) reels, twenty-five (25) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only, except scatters which pay on any position.
- Only highest win is paid on each played line.
- The wild “Golden Fish” symbol substitutes for all other symbols, except for “Pagoda” scatter symbol.
- The top award is achieved with five (5) “Pagoda” scatter symbols on any position.
- The scatter wins are awarded when three (3), four (4) and five (5) scattered “Pagoda” symbols appear in any position.
- Player can choose to play with one (1), five (5), ten (10), fifteen (15), or twenty-five (25) lines.

### **Gamble Option**

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.
- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

### **Progressive Feature – Mystery Bonus**

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

### **Progressive Feature – Scatter Bonus**

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

## **2.1.22. Fruity Hot – v1.53**

“Fruity Hot” is a five (5) reels, ten (10) lines video slot game. The characteristics of the game are given below:

- All wins, except for the combinations of five (5) symbols, are paid from left to right and from right to left.
- All winning combinations of five (5) symbols are paid from left to right.
- Only symbols on adjacent reels can form a winning combination.
- The wild “Woman” symbol substitutes for all other symbols in all positions on the reel.
- The wild “Woman” symbol appears on reels two (2), three (3) and four (4).
- The top award is achieved with five (5) “Star” symbols.
- Player can choose to play with one (1), three (3) five (5), seven (7) or ten (10) lines.

### **Free Re-Spin Feature**

- When one (1) or more “Woman” symbols appear on the screen, they ‘stick’ on the reel and the player wins one Free Re-Spin for the rest of the reels.

- If during the Free Re-Spin, one (1) or more “Woman” symbols appear, they also ‘stick’ on the reel and the player gets another Free Re-Spin.
- The player can win up to three (3) consecutive Free Re-Spins.
- The reel bands in paid games and Free Re-Spin feature are different.
- The number of lines and bet per line in Free Re-Spin feature are the same as in the paid game that triggered the Free Re-Spin mode.

#### **Gamble Option**

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.
- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

#### **Progressive Feature – Mystery Bonus**

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

#### **Progressive Feature – Scatter Bonus**

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

#### **2.1.23. Gaelic Warrior – v1.53**

“Gaelic Warrior” is a five (5) reels, twenty-five (25) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only, except scatters which pay on any position.
- Only highest win is paid on each played line.
- The “Gaelic Warrior” is a wild and scatter symbol that substitutes for all other symbols.
- The top award is achieved with five (5) “Woman” symbols on a payline.

- The scatter wins are awarded when three (3), four (4) and five (5) scattered “Gaelic Warrior” symbols appear in any position.
- Player can choose to play with one (1), five (5), ten (10), fifteen (15), or twenty-five (25) lines.

#### Free Games Feature

- Three (3), four (4) or five (5) scattered “Gaelic Warrior” symbols on any position of the reels trigger the free games feature and award twelve (12) free games.
- Obtaining three (3), four (4) or five (5) scattered “Gaelic Warrior” symbols during free games feature only pays the wins but does not give any additional free game.
- Each scattered “Gaelic Warrior” that appears during the feature leaves “Shield” symbols.
- The player collects the “Shield” symbols during the feature and receives the following wins:

Number of “Egg” symbols	Award
13 to 20	3x Total Bet
21 to 25	12 Free Games and collection of Shields reset to zero (0)
26 or more	600x Total Bet

- The free games feature is played on a different set of reels.
- The number of lines and bet per line during the free games are the same as the base game that triggered the feature.

#### Gamble Option

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.
- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

#### Progressive Feature – Mystery Bonus

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

#### Progressive Feature – Scatter Bonus

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.

- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

#### **2.1.24. Golden Acorn – v1.53**

“Golden Acorn” is a five (5) reels, forty (40) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only, except scatters which pay on any position.
- Only highest win is paid on each played line.
- The wild “Acorn” symbol appears on reels two (2), three (3) and four (4) and substitutes for all other symbols, except for the scattered “Flower” symbol.
- The top award is achieved with five (5) scattered “Flower” symbols on any position.
- The scatter wins are awarded when three (3), four (4) and five (5) scattered “Flower” symbols appear in any position.
- Player can choose to play with one (1), ten (10), twenty (20), thirty (30), or forty (40) lines.

#### **Gamble Option**

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.
- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

#### **Progressive Feature – Mystery Bonus**

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

#### **Progressive Feature – Scatter Bonus**

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.

- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

#### **2.1.25. Great Queen Bee – v1.53**

“Great Queen Bee” is a five (5) reels, twenty (20) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only, except scatters which pay on any position.
- Only highest win is paid on each played line.
- The “Queen Bee” is a wild and scatter symbol that substitutes for all other symbols.
- The top award is achieved with five (5) “Honey” symbols on a payline.
- The scatter wins are awarded when three (3), four (4) and five (5) scattered “Queen Bee” symbols appear in any position.
- Player can choose to play with one (1), five (5), ten (10), fifteen (15), or twenty (20) lines.

#### **Free Games Feature**

- Three (3), four (4) or five (5) scattered “Queen Bee” symbols on any position of the reels trigger the free games feature.
- A bonus screen appears, where the player must choose one of the following symbols: “Butterfly”, “Bee” or “Ladybug” symbol to become an expanded wild during the free games.
- After the additional wild is chosen, ten (10) free games start.
- Additional ten (10) free games can be won during the free games.
- The additional expanded wild substitutes for all other symbols, except for “Queen Bee” symbol.

#### **Gamble Option**

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.
- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

#### **Progressive Feature – Mystery Bonus**

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

#### **Progressive Feature – Scatter Bonus**

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

#### **2.1.26. Lucky 3 Penguins – v1.53**

“Lucky 3 Penguins” is a five (5) reels, twenty (20) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only.
- Only highest win is paid on each played line.
- The wild “Blue Penguin” symbol substitutes for all other symbols at all positions of the reel and appears on reel two (2) only.
- The wild “Yellow Penguin” symbol substitutes for all other symbols at all positions of the reel and appears on reel three (3) only.
- The wild “Purple Penguin” symbol substitutes for all other symbols at all positions on the reel and appears on reel four (4) only.
- The top award is achieved with five (5) “Seal” symbols on a payline.
- Player can choose to play with one (1), five (5), ten (10), fifteen (15), or twenty (20) lines.

#### **Free Games Feature**

- Wild “Blue Penguin” and wild “Yellow Penguin” on reels two (2) and three (3) trigger fifteen (15) free games.
- Obtaining wild “Blue Penguin” and wild “Yellow Penguin” during the free games feature on reels two (2) and three (3) awards fifteen (15) additional free games.

#### **Gamble Option**

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.
- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

#### **Progressive Feature – Mystery Bonus**

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.

- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

#### **Progressive Feature – Scatter Bonus**

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

#### **2.1.27. Lucky Clover – v1.53**

“Lucky Clover” is a five (5) reels, five (5) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only, except scatters which pay on any position.
- Only highest win is paid on each played line.
- The wild “Clover” symbol appears on reels two (2), three (3) and four (4) and substitutes for all other symbols in all positions on the reel, except for “Star” and “Banana” scatter symbols.
- The top award is achieved with five (5) “7” symbols on a payline.
- The “Star” scatter symbol wins are awarded when three (3), four (4) or five (5) scatter symbols appear in any position.
- The “Banana” scatter symbol win is awarded when three (3) scatter symbols appear in any position.
- The “Banana” scatter symbol appears on reels one (1), three (3) and five (5) only.

#### **Gamble Option**

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.
- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

#### **Progressive Feature – Mystery Bonus**

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.



- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

#### **Progressive Feature – Scatter Bonus**

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

#### **2.1.28. Mighty Kraken – v1.53**

“Mighty Kraken” is a five (5) reels, five (5) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only, except scatters which pay on any position.
- Only highest win is paid on each played line.
- The wild “Kraken” symbol appears on reels two (2), three (3) and four (4) and substitutes for all other symbols in all position on the reel, except for the scattered “Ship” and “Spear” symbols.
- The top award is achieved with five (5) “Captain” symbols on a payline.
- The “Ship” scatter symbol wins are awarded when three (3), four (4) or five (5) scatter symbols appear in any position.
- The “Spear” scatter symbol win is awarded when three (3) scatter symbols appear in any position.
- The “Spear” scatter symbol appears on reels one (1), three (3) and five (5) only.

#### **Gamble Option**

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.
- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

#### **Progressive Feature – Mystery Bonus**

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.

- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

#### **Progressive Feature – Scatter Bonus**

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

#### **2.1.29. Mighty Rex – v1.53**

“Mighty Rex” is a five (5) reels, twenty-five (25) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only, except scatters which pay on any position.
- Only highest win is paid on each played line.
- The wild “T-Rex” symbol substitutes for all other symbols, except for Volcano scatter symbol.
- The top award is achieved with five (5) wild “T-Rex” symbols on a payline.
- The scatter win is awarded when three (3) scattered “Volcano” symbols appear in any position.
- Player can choose to play with one (1), five (5), ten (10), fifteen (15), or twenty-five (25) lines.

#### **Free Games Feature**

- Three (3) scattered “Volcano” symbols on reels three (3), four (4) and five (5) on any position of the reels trigger the free games feature and award fifteen (15) free games.
- If, during free games, three (3) scattered “Volcano” symbols appear on reels three (3), four (4) and five (5), the player is awarded one hundred (100) additional free games.
- The free games can restart only once.
- The reel bands used in paid and free games are different.
- The number of line and bet per line in free games is the same as in the paid game that triggered the free games mode.

#### **Gamble Option**

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.
- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.

- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

#### **Progressive Feature – Mystery Bonus**

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

#### **Progressive Feature – Scatter Bonus**

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

### **2.1.30. Mystic Moon – v1.53**

“Mystic Moon” is a five (5) reels, ten (10) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only, except scatters which pay on any position.
- Only highest win is paid on each played line.
- The “Moon” is a wild and scatter symbol that substitutes for all other symbols.
- The top award is achieved with five (5) scattered “Moon” symbols on any position or with five (5) “Woman” symbols on a payline.
- The scatter wins are awarded when three (3), four (4) and five (5) scattered “Moon” symbols appear in any position.
- Player can choose to play with one (1), three (3), five (5), eight (8), or ten (10) lines.

#### **Free Games Feature**

- Three (3), four (4) or five (5) scattered “Moon” symbols on any position of the reels trigger the free games feature.
- A bonus screen appears, where the player must choose one of the following symbols: “Crow”, “Owl” or “Cat” symbol to become an expanded wild during the free games.
- After the additional wild is chosen, fifteen (15) free games start.
- Additional fifteen (15) free games can be won during the free games.
- The additional expanded wild substitutes for all other symbols, except for the scattered “Moon” symbol.
- The free games feature is played on a different set of reels and can be retriggered.
- The number of lines and bet per line during the free games are the same as the base game that triggered the feature.

### **Gamble Option**

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.
- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

### **Progressive Feature – Mystery Bonus**

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

### **Progressive Feature – Scatter Bonus**

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

### **2.1.31. Penguin Party – v1.53**

“Penguin Party” is a five (5) reels, twenty (20) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only.
- Only highest win is paid on each played line.
- The wild “Purple Penguin” symbol substitutes for all other symbols at all positions of the reel and appears on reel two (2) only.
- The wild “Yellow Penguin” symbol substitutes for all other symbols at all positions of the reel and appears on reel three (3) only.
- The wild “Blue Penguin” symbol substitutes for all other symbols at all positions on the reel and appears on reel four (4) only.
- The top award is achieved with five (5) “Seal” symbols on a payline.
- Player can choose to play with one (1), five (5), ten (10), fifteen (15), or twenty (20) lines.

### Free Games Feature

- Wild “Purple Penguin” and wild “Blue Penguin” on reels two (2) and four (4) trigger fifteen (15) free games.
- Obtaining wild “Purple Penguin” and wild “Blue Penguin” during the free games feature on reels two (2) and four (4) awards fifteen (15) additional free games.

### Gamble Option

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.
- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

### Progressive Feature – Mystery Bonus

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

### Progressive Feature – Scatter Bonus

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

#### 2.1.32. Pot O’ Luck – v1.53

“Pot O’ Luck” is a five (5) reels, one hundred (100) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only, except scatters which pay on any position.
- Only highest win is paid on each played line.
- The wild “Pot of Luck” symbol appears on reels two (2), three (3) and four (4) and substitutes for all other symbols in all positions of the reel, except for the scattered “Star” symbol.
- The top award is achieved with five (5) “Star” symbols on any position.

- The scatter wins are awarded when three (3), four (4) or five (5) scattered “Star” symbols appear in any position.
- Player can choose to play with one (1), twenty-five (25), fifty (50), seventy-five (75), or one hundred (100) lines.

#### **Gamble Option**

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.
- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

#### **Progressive Feature – Mystery Bonus**

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

#### **Progressive Feature – Scatter Bonus**

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

#### **2.1.33. Purple Fruits – v1.53**

“Purple Fruits” is a five (5) reels, five (5) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only, except scatters which pay on any position.
- Only highest win is paid on each played line.
- The top award is achieved with five (5) “7” symbols on a payline.
- The scatter wins are awarded when three (3), four (4) or five (5) scattered “Bananas” symbols appear in any position.

### **Gamble Option**

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.
- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

### **Progressive Feature – Mystery Bonus**

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

### **Progressive Feature – Scatter Bonus**

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

## **2.1.34. Purple Hot 2 – v1.53**

“Purple Hot 2” is a five (5) reels, twenty-five (25) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only, except for scatters which pay on any position.
- Only highest win is paid on each played line.
- The top award is achieved with five (5) “7” symbols on a payline.
- The scatter wins are awarded when three (3), four (4) or five (5) scattered “Bananas” symbols appear in any position.
- Player can choose to play with one (1), ten (10), fifteen (15), twenty (20) or twenty-five (25) lines.

### **Gamble Option**

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.

- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

#### **Progressive Feature – Mystery Bonus**

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

#### **Progressive Feature – Scatter Bonus**

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

### **2.1.35. Pyramid of Gold – v1.53**

“Pyramid of Gold” is a five (5) reels, fifty (50) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only, except scatters which pay on any position.
- Only highest win is paid on each played line.
- The wild “Gold Mask” symbol substitutes for all other symbols except for scattered “Pyramid” symbol.
- The top award is achieved with five (5) wild “Gold Mask” symbols on a payline.
- The scatter win is awarded when three (3) scattered “Pyramid” symbols appear on any position.
- Player can choose to play with one (1), ten (10), twenty-five (25), thirty-five (35), or fifty (50) lines.

#### **Free Games Feature**

- Three (3) scattered “Pyramid” symbols trigger the free games feature and awards the player five (5) free games.



- If, during free games, three (3) scattered “Pyramid” symbols appear on the screen, the player is awarded with five (5) additional free games.
- The free games feature is played on a different set of reels and can be retriggered.
- The number of lines and bet per line during free games is the same as the paid game that triggered the free games mode.

#### **Gamble Option**

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.
- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

#### **Progressive Feature – Mystery Bonus**

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

#### **Progressive Feature – Scatter Bonus**

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

#### **2.1.36. The Great Cabaret – v1.53**

“The Great Cabaret” is a five (5) reels, ten (10) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only, except scatters which pay on any position.
- Only highest win is paid on each played line.
- The wild “Entertainer” symbol substitutes for all other symbols except for the scattered “Singer” symbol and multiplies by two (2) all wins in which it features.
- The top award is achieved with five (5) wild “Entertainer” symbols on a payline.

- The scatter wins are awarded when two (2), three (3), four (4) or five (5) scattered “Singer” symbols appear in any position.
- Player can choose to play with one (1), three (3), five (5), seven (7), or ten (10) lines.

#### **Free Games Feature**

- Three (3), four (4) or five (5) scattered “Singer” symbols trigger the free game feature and awards the player fifteen (15) free games.
- Obtaining three (3), four (4) or five (5) scattered “Singer” symbols during free games, awards fifteen (15) additional free games.
- During the free games, all wins are multiplied by three (3), except for five (5) wild “Entertainer” symbols combination.

#### **Gamble Option**

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.
- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

#### **Progressive Feature – Mystery Bonus**

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

#### **Progressive Feature – Scatter Bonus**

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

### 2.1.1.37. The Power of Ankh – v1.53

“The Power of Ankh” is a five (5) reels, thirty (30) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only, except scatters which pay on any position.
- Only highest win is paid on each played line.
- The wild “Pharaoh” symbol substitutes for all other symbols, except for scattered “Ankh” symbol.
- The top award is achieved with five (5) wild “Pharaoh” symbols on a payline.
- The scatter win is awarded when three (3) scattered “Ankh” symbols appear in any position.
- The “Ankh” scatter symbol appears on reels three (3), four (4) and five (5) only.
- Player can choose to play with one (1), ten (10), fifteen (15), twenty (20), or thirty (30) lines.

#### Free Games Feature

- Three (3) scattered “Ankh” symbols on reels three (3), four (4) and five (5) on any position of the reels trigger the free games feature and award fifteen (15) free games.
- If, during free games, three (3) scattered “Ankh” symbols appear on reels three (3), four (4) and five (5), the player is awarded one hundred (100) additional free games.
- The free games can restart only once.
- The reel bands used in paid and free games are different.
- The number of line and bet per line in free games is the same as in the paid game that triggered the free games mode.

#### Gamble Option

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.
- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

#### Progressive Feature – Mystery Bonus

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

### **Progressive Feature – Scatter Bonus**

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

### **2.1.38. Treasure Hill – v1.53**

“Treasure Hill” is a five (5) reels, fifty (50) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only, except scatters which pay on any position.
- Only highest win is paid on each played line.
- The wild “Leprechaun” symbol substitutes for all other symbols, except for scattered “Home” symbol.
- The top award is achieved with five (5) wild “Leprechaun” symbols on a payline.
- The scatter win is awarded when three (3) scattered “Home” symbols appear in any position.
- The “Home” scatter symbol appears on reels two (2), three (3) and four (4) only.
- Player can choose to play with one (1), fifteen (15), twenty-five (25), forty (40), or fifty (50) lines.

### **Free Games Feature**

- Three (3) scattered “Home” symbols on reels two (2), three (3) and four (4) on any position of the reels trigger the free games feature and award ten (10) free games.
- If, during free games, three (3) scattered “Home” symbols appear on reels two (2), three (3) and four (4), the player is awarded ten (10) additional free games.
- The free games feature is played on a different set of reels and can be retrIGGERED.
- The number of line and bet per line in free games is the same as in the paid game that triggered the free games mode.

### **Gamble Option**

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.
- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

#### **Progressive Feature – Mystery Bonus**

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

#### **Progressive Feature – Scatter Bonus**

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

#### **2.1.39. Viking’s Fun – v1.53**

“Viking’s Fun” is a five (5) reels, twenty-five (25) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only, except scatters which pay on any position.
- Only highest win is paid on each played line.
- The wild “Viking” substitutes for all other symbols, except for scattered “Ship” symbol.
- The top award is achieved with five (5) wild “Viking” symbols on a payline.
- The scatter wins are awarded when three (3), four (4) or five (5) scattered “Ship” symbols appear in any position.
- Player can choose to play with one (1), ten (10), fifteen (15), twenty (20), or twenty-five (25) lines.

#### **Free Games Feature**

- Three (3), four (4) or five (5) scattered “Ship” symbols on reels three (3), four (4) and five (5) on any position of the reels trigger the free games feature and award fifteen (15) free games.
- Obtaining three (3), four (4) or five (5) “Ship” symbols during free games award fifteen (15) additional free games.
- During the free games, “Brunette Woman” and “Blonde Woman” symbols are additional wilds and substitute for all other symbols except the scattered “Ship” symbol.

#### **Gamble Option**

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.
- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.

- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

#### **Progressive Feature – Mystery Bonus**

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

#### **Progressive Feature – Scatter Bonus**

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

#### **2.1.40. Wild Clover – v1.53**

“Wild Clover” is a five (5) reels, twenty (20) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only, except scatters which pay on any position.
- Only highest win is paid on each played line.
- The wild “Clover” appears on reels two (2), three (3) and four (4) and substitutes for all other symbols, except for scattered “Star” symbol.
- The top award is achieved with five (5) scattered “Star” symbols on any position.
- The scatter wins are awarded when three (3), four (4) or five (5) scattered “Star” symbols appear in any position.
- Player can choose to play with one (1), five (5), ten (10), fifteen (15) or twenty (20) lines.

#### **Gamble Option**

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.
- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.
- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.

- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

#### **Progressive Feature – Mystery Bonus**

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

#### **Progressive Feature – Scatter Bonus**

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

#### **2.1.41. Wild Hills – v1.53**

“Wild Hills” is a five (5) reels, ten (10) lines video slot game. The characteristics of the game are given below:

- All wins begin with the leftmost reel and pay left to right on adjacent reels only, except scatters which pay on any position.
- Only highest win is paid on each played line.
- The wild “Wolf” symbol substitutes for all other symbols except for the scattered “Eagle” symbol and multiplies by two (2) all wins in which it features.
- The top award is achieved with five (5) wild “Wolf” symbols on a payline.
- The scatter wins are awarded when two (2), three (3), four (4) or five (5) scattered “Eagle” symbols appear in any position.
- Player can choose to play with one (1), three (3), five (5), seven (7), or ten (10) lines.

#### **Free Games Feature**

- Three (3), four (4) or five (5) scattered “Eagle” symbols trigger the free game feature and awards the player fifteen (15) free games.
- Obtaining three (3), four (4) or five (5) scattered “Eagle” symbols during free games, awards fifteen (15) additional free games.
- During the free games, all wins are multiplied by three (3), except for five (5) wild “Wolf” symbols combination.

#### **Gamble Option**

- After a win which is less than 10 x total bet, the player can enter the double-up mode by pressing double button.
- In the middle of the screen, a card is displayed face down.
- The player should guess whether the card is red or black, or the suit of the card.

- If the player has guessed the correct card color, the gamble amount is multiplied by two (2).
- If the player has guessed the correct card suit, the gambled amount is multiplied by four (4).
- If the player has selected an incorrect card color or suit, the gambled amount is lost.
- At any time, the player can exit the double-up mode and return to the game by collecting the win with the start button.
- The player can choose to gamble half of his current win by pressing half gamble button.
- The win can be doubled up to 50 x total bet.
- When this limit is reached, the player collects the win automatically and returns to the main game.

#### Progressive Feature – Mystery Bonus

- If the feature is activated, at the end of each game, the player can enter a mystery bonus feature and play to win one of the three mystery bonus levels: “Minor”, “Major” or “Mega”.
- The bonus screen has thirty (30) gold tiles that the player must choose one at a time.
- Each tile may have a symbol in it, which corresponds to one of the bonus levels.
- When picked, the symbol moves to the bonus level, displayed at the top of the screen.
- If the player collects four (4) tiles with the same symbols, he is awarded the corresponding bonus level and the bonus game ends.

#### Progressive Feature – Scatter Bonus

- If this feature is activated, each bet rises the scale of the “Hot Luck” thermometer on the screen, indicating an accumulation of the Bonus until it reaches the top or if one of the three bonus “Minor”, “Major” or “Mega” is hit.
- When the scatter mode is active, a sign “Active” is displayed on the thermometer and scatter winnings are distributed between all active players within allowed bet limits.
- At the end of each game the player can be shown the “Hot Luck” win animation.
- The duration of the scatter mode depends on the scatter setting and number of active players.
- It ends when all the winnings are paid off. The sign “Active” on the screen disappears and the scale goes back down.

*NOTE: Include the following information (with specific mention of the manufacturer, product name and version, and the information of technical infrastructure element they are installed)*

GAME NAME	GAME VERSION	CHANNELS							APPROVAL DATE
		DESKTOP	FLASH	HTML5 DESKTOP	HTML5 MOBILE	NATIVE IOS	NATIVE ANDROID	MINI VERSION	
20 Mega Slot	1.53	-	-	X	X	-	-	-	18 <sup>th</sup> November 2019
20 Star Party	1.53	-	-	X	X	-	-	-	01 <sup>st</sup> March 2018
40 Mega Slot	1.53	-	-	X	X	-	-	-	18 <sup>th</sup> November 2019
40 Shining Jewels	1.53	-	-	X	X	-	-	-	01 <sup>st</sup> March 2018
40 Treasures	1.53	-	-	X	X	-	-	-	01 <sup>st</sup> March 2018
50 Treasures	1.53	-	-	X	X	-	-	-	18 <sup>th</sup> November 2019
African Magic	1.53	-	-	X	X	-	-	-	01 <sup>st</sup> March 2018
Alaska Wild	1.53	-	-	X	X	-	-	-	01 <sup>st</sup> March 2018



GAME NAME	GAME VERSION	CHANNELS							APPROVAL DATE
		DESKTOP	FLASH	HTML5 DESKTOP	HTML5 MOBILE	NATIVE IOS	NATIVE ANDROID	MINI VERSION	
Amazons Spear	1.53	-	-	X	X	-	-	-	01 <sup>st</sup> March 2018
Banana Party	1.53	-	-	X	X	-	-	-	01 <sup>st</sup> March 2018
Bavarian Forest	1.53	-	-	X	X	-	-	-	01 <sup>st</sup> March 2018
Brilliants Hot	1.53	-	-	X	X	-	-	-	01 <sup>st</sup> March 2018
Brilliants on Fire	1.53	-	-	X	X	-	-	-	01 <sup>st</sup> March 2018
Chili Baby	1.53	-	-	X	X	-	-	-	01 <sup>st</sup> March 2018
Coffee Magic	1.53	-	-	X	X	-	-	-	01 <sup>st</sup> March 2018
Dancing Dragons	1.53	-	-	X	X	-	-	-	01 <sup>st</sup> March 2018
Duck of Luck	1.53	-	-	X	X	-	-	-	01 <sup>st</sup> March 2018
Duck of Luck Returns	1.53	-	-	X	X	-	-	-	01 <sup>st</sup> March 2018
Fire Dozen	1.53	-	-	X	X	-	-	-	18 <sup>th</sup> November 2019
Forest Nymph	1.53	-	-	X	X	-	-	-	01 <sup>st</sup> March 2018
Fortune Fish	1.53	-	-	X	X	-	-	-	01 <sup>st</sup> March 2018
Fruity Hot	1.53	-	-	X	X	-	-	-	18 <sup>th</sup> November 2019
Gaelic Warrior	1.53	-	-	X	X	-	-	-	01 <sup>st</sup> March 2018
Golden Acorn	1.53	-	-	X	X	-	-	-	01 <sup>st</sup> March 2018
Great Queen Bee	1.53	-	-	X	X	-	-	-	01 <sup>st</sup> March 2018
Lucky 3 Penguins	1.53	-	-	X	X	-	-	-	01 <sup>st</sup> March 2018
Lucky Clover	1.53	-	-	X	X	-	-	-	01 <sup>st</sup> March 2018
Mighty Kraken	1.53	-	-	X	X	-	-	-	01 <sup>st</sup> March 2018
Mighty Rex	1.53	-	-	X	X	-	-	-	01 <sup>st</sup> March 2018
Mystic Moon	1.53	-	-	X	X	-	-	-	01 <sup>st</sup> March 2018
Penguin Party	1.53	-	-	X	X	-	-	-	01 <sup>st</sup> March 2018
Pot O' Luck	1.53	-	-	X	X	-	-	-	01 <sup>st</sup> March 2018
Purple Fruits	1.53	-	-	X	X	-	-	-	01 <sup>st</sup> March 2018
Purple Hot 2	1.53	-	-	X	X	-	-	-	01 <sup>st</sup> March 2018
Pyramid of Gold	1.53	-	-	X	X	-	-	-	01 <sup>st</sup> March 2018
The Great Cabaret	1.53	-	-	X	X	-	-	-	01 <sup>st</sup> March 2018

GAME NAME	GAME VERSION	CHANNELS							APPROVAL DATE
		DESKTOP	FLASH	HTML5 DESKTOP	HTML5 MOBILE	NATIVE IOS	NATIVE ANDROID	MINI VERSION	
The Power of Ankh	1.53	-	-	X	X	-	-	-	01 <sup>st</sup> March 2018
Treasure Hill	1.53	-	-	X	X	-	-	-	01 <sup>st</sup> March 2018
Viking's Fun	1.53	-	-	X	X	-	-	-	01 <sup>st</sup> March 2018
Wild Clover	1.53	-	-	X	X	-	-	-	01 <sup>st</sup> March 2018
Wild Hills	1.53	-	-	X	X	-	-	-	01 <sup>st</sup> March 2018

## 2.2. MATHEMATICAL EVALUATION.

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
20 Mega Slot	96	96,12%	96,12%	96,12%	96,12%	96,12%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
20 Star Party	94	93,51%	93,51%	93,51%	93,51%	N/A
	96	95,40%	95,40%	95,40%	95,40%	95,40%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
40 Mega Slot	95	95,77%	95,77%	95,77%	95,77%	95,77%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
40 Shining Jewels	94	93,88%	93,88%	93,88%	93,88%	N/A
	96	95,89%	95,89%	95,89%	95,89%	95,89%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
40 Treasures	94	93,88%	93,88%	93,88%	93,88%	N/A
	96	95,89%	95,89%	95,89%	95,89%	95,89%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
50 Treasures	95	95,65%	95,65%	95,65%	95,65%	95,65%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
African Magic	88	88,22%	88,22%	88,22%	88,22%	N/A
	89	89,17%	89,17%	89,17%	89,17%	N/A
	90	90,24%	90,24%	90,24%	90,24%	N/A
	91	91,43%	91,43%	91,43%	91,43%	N/A
	92	92,02%	92,02%	92,02%	92,02%	N/A
	93	92,96%	92,96%	92,96%	92,96%	N/A
	94	94,19%	94,19%	94,19%	94,19%	N/A
	95	94,94%	94,94%	94,94%	94,94%	N/A
	96	96,21%	96,21%	96,21%	96,21%	96,21%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Alaska Wild	88	88,27%	88,27%	88,27%	88,27%	N/A
	89	89,15%	89,15%	89,15%	89,15%	N/A
	90	90,03%	90,03%	90,03%	90,03%	N/A
	91	91,07%	91,07%	91,07%	91,07%	N/A
	92	92,45%	92,45%	92,45%	92,45%	N/A

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
	93	93,59%	93,59%	93,59%	93,59%	N/A
	94	94,06%	94,06%	94,06%	94,06%	N/A
	95	95,28%	95,28%	95,28%	95,28%	N/A
	96	96,33%	96,33%	96,33%	96,33%	96,33%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Amazons Spear	88	87,95%	88,59%	87,95%	88,59%	N/A
	89	89,18%	89,81%	89,18%	89,81%	N/A
	90	89,71%	90,42%	89,71%	90,42%	N/A
	91	90,96%	91,68%	90,96%	91,68%	N/A
	92	91,98%	92,69%	91,98%	92,69%	N/A
	93	92,84%	93,54%	92,84%	93,54%	N/A
	94	94,02%	94,75%	94,02%	94,75%	N/A
	95	95,15%	95,94%	95,15%	95,94%	N/A
	96	95,86%	96,62%	95,86%	96,62%	95,86% - 96,62%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Banana Party	88	88,92%	88,92%	88,92%	88,92%	N/A
	90	89,86%	89,86%	89,86%	89,86%	N/A
	91	90,77%	90,77%	90,77%	90,77%	N/A
	92	91,71%	91,71%	91,71%	91,71%	N/A
	93	92,62%	92,62%	92,62%	92,62%	N/A
	94	93,56%	93,56%	93,56%	93,56%	N/A
	95	94,47%	94,47%	94,47%	94,47%	N/A
	96	95,41%	95,41%	95,41%	95,41%	N/A

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
	97	96,32%	96,32%	96,32%	96,32%	96,32%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Bavarian Forest	88	88,31%	90,31%	88,31%	90,31%	N/A
	89	89,78%	91,78%	89,78%	91,78%	N/A
	90	90,80%	92,80%	90,80%	92,80%	N/A
	91	91,27%	93,27%	91,27%	93,27%	N/A
	92	92,17%	94,17%	92,17%	94,17%	N/A
	93	93,27%	95,27%	93,27%	95,27%	N/A
	94	94,16%	96,16%	94,16%	96,16%	N/A
	95	95,73%	97,73%	95,73%	97,73%	N/A
	96	96,17%	98,17%	96,17%	98,17%	96,17% - 98,17%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Brilliants Hot	94	93,51%	93,51%	93,51%	93,51%	N/A
	96	95,40%	95,40%	95,40%	95,40%	95,40%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Brilliants on Fire	94	93,78%	94,39%	93,78%	94,39%	N/A
	96	95,40%	95,89%	95,40%	95,89%	95,40% - 95,89%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Chili Baby	94	94,07%	94,20%	94,07%	94,20%	94,07% - 94,20%
	96	95,57%	95,70%	95,57%	95,70%	N/A

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Coffee Magic	88	87,31%	87,92%	87,31%	87,92%	N/A
	89	88,51%	89,22%	88,51%	89,22%	N/A
	90	90,33%	90,78%	90,33%	90,78%	N/A
	91	90,65%	91,32%	90,65%	91,32%	N/A
	92	91,89%	92,66%	91,89%	92,66%	N/A
	93	92,51%	93,33%	92,51%	93,33%	N/A
	94	93,75%	94,67%	93,75%	94,67%	N/A
	95	94,75%	95,58%	94,75%	95,58%	N/A
	96	96,03%	96,96%	96,03%	96,96%	96,03% - 96,96%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Dancing Dragons	94	93,88%	94,25%	93,88%	94,25%	N/A
	96	95,62%	95,92%	95,62%	95,92%	95,62% - 95,92%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Duck of Luck	88	88,62%	90,62%	88,62%	90,62%	N/A
	89	89,61%	91,61%	89,61%	91,61%	N/A
	90	90,02%	92,02%	90,02%	92,02%	N/A
	91	91,04%	93,04%	91,04%	93,04%	N/A

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
	92	92,00%	94,00%	92,00%	94,00%	N/A
	93	92,96%	94,96%	92,96%	94,96%	N/A
	94	93,99%	95,99%	93,99%	95,99%	N/A
	95	95,19%	97,19%	95,19%	97,19%	N/A
	96	96,19%	98,19%	96,19%	98,19%	96,19% – 98,19%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Duck of Luck Returns	88	88,62%	90,62%	88,62%	90,62%	N/A
	89	89,61%	91,61%	89,61%	91,61%	N/A
	90	90,02%	92,02%	90,02%	92,02%	N/A
	91	91,04%	93,04%	91,04%	93,04%	N/A
	92	92,00%	94,00%	92,00%	94,00%	N/A
	93	92,96%	94,96%	92,96%	94,96%	N/A
	94	93,99%	95,99%	93,99%	95,99%	N/A
	95	95,19%	97,19%	95,19%	97,19%	N/A
	96	96,19%	98,19%	96,19%	98,19%	96,19% – 98,19%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Fire Dozen	94	94,12%	94,12%	94,12%	94,12%	N/A
	96	95,42%	95,42%	95,42%	95,42%	95,42%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Forest Nymph	88	87,91%	87,91%	87,91%	87,91%	N/A
	89	89,50%	89,50%	89,50%	89,50%	N/A
	90	90,29%	90,29%	90,29%	90,29%	N/A
	91	91,08%	91,08%	91,08%	91,08%	N/A
	92	92,66%	92,66%	92,66%	92,66%	N/A
	93	93,76%	93,76%	93,76%	93,76%	N/A
	94	94,55%	94,55%	94,55%	94,55%	N/A
	95	95,34%	95,34%	95,34%	95,34%	N/A
	96	96,13%	96,13%	96,13%	96,13%	96,13%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Fortune Fish	88	88,92%	88,92%	88,92%	88,92%	N/A
	90	89,86%	89,86%	89,86%	89,86%	N/A
	91	90,77%	90,77%	90,77%	90,77%	N/A
	92	91,71%	91,71%	91,71%	91,71%	N/A
	93	92,62%	92,62%	92,62%	92,62%	N/A
	94	93,56%	93,56%	93,56%	93,56%	N/A
	95	94,47%	94,47%	94,47%	94,47%	N/A
	96	95,41%	95,41%	95,41%	95,41%	N/A
	97	96,32%	96,32%	96,32%	96,32%	96,32%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Fruity Hot	94 (1 line)	94,02%	94,02%	94,07%	94,07%	N/A
	94 (3 lines)	94,01%	94,01%	94,08%	94,08%	N/A
	94 (5 lines)	94,06%	94,06%	94,08%	94,08%	N/A



GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
	94 (7 lines)	94,11%	94,11%	94,07%	94,07%	N/A
	94 (10 lines)	93,99%	93,99%	94,06%	94,06%	N/A
	96 (1 line)	95,48%	95,48%	95,57%	95,57%	N/A
	96 (3 lines)	95,59%	95,59%	95,57%	95,57%	N/A
	96 (5 lines)	95,57%	95,57%	95,57%	95,57%	N/A
	96 (7 lines)	95,64%	95,64%	95,57%	95,57%	N/A
	96 (10 lines)	95,55%	95,55%	95,56%	95,56%	95,56%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Gaelic Warrior	88	88,62%	90,62%	88,62%	90,62%	N/A
	89	89,61%	91,61%	89,61%	91,61%	N/A
	90	90,02%	92,02%	90,02%	92,02%	N/A
	91	91,04%	93,04%	91,04%	93,04%	N/A
	92	92,00%	94,00%	92,00%	94,00%	N/A
	93	92,96%	94,96%	92,96%	94,96%	N/A
	94	93,99%	95,99%	93,99%	95,99%	N/A
	95	95,19%	97,19%	95,19%	97,19%	N/A
	96	96,19%	98,19%	96,19%	98,19%	96,19% - 98,19%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Golden Acorn	94	93,88%	93,88%	93,88%	93,88%	N/A
	96	95,89%	95,89%	95,89%	95,89%	95,89%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Great Queen Bee	88	87,97%	87,97%	87,97%	87,97%	N/A
	89	89,07%	89,07%	89,07%	89,07%	N/A
	90	89,89%	89,89%	89,89%	89,89%	N/A
	91	90,99%	90,99%	90,99%	90,99%	N/A
	92	91,55%	91,55%	91,55%	91,55%	N/A
	93	92,51%	92,51%	92,51%	92,51%	N/A
	94	93,66%	93,66%	93,66%	93,66%	N/A
	95	95,29%	95,29%	95,29%	95,29%	N/A
	96	96,48%	96,48%	96,48%	96,48%	96,48%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Lucky 3 Penguins	88	88,46%	88,95%	88,46%	88,95%	N/A
	89	89,76%	90,22%	89,76%	90,22%	N/A
	90	90,52%	91,11%	90,52%	91,11%	N/A
	91	91,28%	91,74%	91,28%	91,74%	N/A
	92	92,11%	92,59%	92,11%	92,59%	N/A
	93	93,15%	93,59%	93,15%	93,59%	N/A
	94	94,30%	94,72%	94,30%	94,72%	N/A
	95	95,57%	95,97%	95,57%	95,97%	N/A
	96	96,20%	96,60%	96,20%	96,60%	96,20% - 96,60%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Lucky Clover	94 – 1 line	94,06%	94,06%	94,06%	94,06%	N/A
	94 – 2 lines	93,78%	93,78%	93,78%	93,78%	N/A
	94 – 3 lines	94,24%	94,24%	94,24%	94,24%	N/A

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
	94 – 4 lines	94,39%	94,39%	94,39%	94,39%	N/A
	94 – 5 lines	94,17%	94,17%	94,17%	94,17%	N/A
	96 – 1 line	95,69%	95,69%	95,69%	95,69%	95,40% - 95,89%
	96 – 2 lines	95,40%	95,40%	95,40%	95,40%	95,40% - 95,89%
	96 – 3 lines	95,87%	95,87%	95,87%	95,87%	95,40% - 95,89%
	96 – 4 lines	95,89%	95,89%	95,89%	95,89%	95,40% - 95,89%
	96 – 5 lines	95,80%	95,80%	95,80%	95,80%	95,40% - 95,89%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Mighty Kraken	94 – 1 line	94,06%	94,06%	94,06%	94,06%	N/A
	94 – 2 lines	93,78%	93,78%	93,78%	93,78%	N/A
	94 – 3 lines	94,24%	94,24%	94,24%	94,24%	N/A
	94 – 4 lines	94,39%	94,39%	94,39%	94,39%	N/A
	94 – 5 lines	94,17%	94,17%	94,17%	94,17%	N/A
	96 – 1 line	95,69%	95,69%	95,69%	95,69%	95,40% - 95,89%
	96 – 2 lines	95,40%	95,40%	95,40%	95,40%	95,40% - 95,89%
	96 – 3 lines	95,87%	95,87%	95,87%	95,87%	95,40% - 95,89%
	96 – 4 lines	95,89%	95,89%	95,89%	95,89%	95,40% - 95,89%
	96 – 5 lines	95,80%	95,80%	95,80%	95,80%	95,40% - 95,89%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Mighty Rex	88	88,31%	90,31%	88,31%	90,31%	N/A
	89	89,78%	91,78%	89,78%	91,78%	N/A
	90	90,80%	92,80%	90,80%	92,80%	N/A
	91	91,27%	93,27%	91,27%	93,27%	N/A

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
	92	92,17%	94,17%	92,17%	94,17%	N/A
	93	93,27%	95,27%	93,27%	95,27%	N/A
	94	94,16%	96,16%	94,16%	96,16%	N/A
	95	95,73%	97,73%	95,73%	97,73%	N/A
	96	96,17%	98,17%	96,17%	98,17%	96,17% - 98,17%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Mystic Moon	88	87,33%	88,18%	87,33%	88,18%	N/A
	89	88,45%	90,04%	88,45%	90,04%	N/A
	90	89,90%	91,43%	89,90%	91,43%	N/A
	91	91,24%	91,78%	91,24%	91,78%	N/A
	92	91,99%	92,73%	91,99%	92,73%	N/A
	93	94,00%	94,28%	94,00%	94,28%	N/A
	94	93,67%	94,95%	93,67%	94,95%	N/A
	95	95,12%	96,27%	95,12%	96,27%	N/A
	96	96,38%	96,63%	96,38%	96,63%	96,38% - 96,63%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Penguin Party	88	88,46%	88,95%	88,46%	88,95%	N/A
	89	89,76%	90,22%	89,76%	90,22%	N/A
	90	90,52%	91,11%	90,52%	91,11%	N/A
	91	91,28%	91,74%	91,28%	91,74%	N/A
	92	92,11%	92,59%	92,11%	92,59%	N/A
	93	93,15%	93,59%	93,15%	93,59%	N/A
	94	94,30%	94,72%	94,30%	94,72%	N/A

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
	95	95,57%	95,97%	95,57%	95,97%	N/A
	96	96,20%	96,60%	96,20%	96,60%	96,20% - 96,60%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Pot O' Luck	94	93,57%	94,12%	93,57%	94,12%	N/A
	95	95,72%	96,32%	95,72%	96,32%	95,72% - 96,32%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Purple Fruits	89	88,73%	88,73%	88,73%	88,73%	N/A
	90	89,92%	89,92%	89,92%	89,92%	N/A
	91	90,67%	90,67%	90,67%	90,67%	N/A
	92	91,88%	91,88%	91,88%	91,88%	N/A
	93	93,22%	93,22%	93,22%	93,22%	N/A
	94	93,88%	93,88%	93,88%	93,88%	N/A
	95	94,68%	94,68%	94,68%	94,68%	N/A
	96	95,94%	95,94%	95,94%	95,94%	N/A
	97	96,60%	96,60%	96,60%	96,60%	96,60%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Purple Hot 2	89	88,73%	88,73%	88,73%	88,73%	N/A
	90	89,92%	89,92%	89,92%	89,92%	N/A
	91	90,67%	90,67%	90,67%	90,67%	N/A
	92	91,88%	91,88%	91,88%	91,88%	N/A

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
	93	93,22%	93,22%	93,22%	93,22%	N/A
	94	93,88%	93,88%	93,88%	93,88%	N/A
	95	94,68%	94,68%	94,68%	94,68%	N/A
	96	95,94%	95,94%	95,94%	95,94%	N/A
	97	96,60%	96,60%	96,60%	96,60%	96,60%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Pyramid of Gold	88	88,27%	88,27%	88,27%	88,27%	N/A
	89	89,15%	89,15%	89,15%	89,15%	N/A
	90	90,03%	90,03%	90,03%	90,03%	N/A
	91	91,07%	91,07%	91,07%	91,07%	N/A
	92	92,45%	92,45%	92,45%	92,45%	N/A
	93	93,59%	93,59%	93,59%	93,59%	N/A
	94	94,06%	94,06%	94,06%	94,06%	N/A
	95	95,28%	95,28%	95,28%	95,28%	N/A
	96	96,33%	96,33%	96,33%	96,33%	96,33%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
The Great Cabaret	88	88,42%	88,42%	88,42%	88,42%	N/A
	89	89,81%	89,81%	89,81%	89,81%	N/A
	90	90,83%	90,83%	90,83%	90,83%	N/A
	91	91,20%	91,20%	91,20%	91,20%	N/A
	92	92,75%	92,75%	92,75%	92,75%	N/A
	93	93,82%	93,82%	93,82%	93,82%	N/A
	94	94,38%	94,38%	94,38%	94,38%	N/A

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
	95	95,97%	95,97%	95,97%	95,97%	N/A
	96	96,63%	96,63%	96,63%	96,63%	96,63%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
The Power of Ankh	88	88,07%	88,07%	88,07%	88,07%	N/A
	89	89,76%	89,76%	89,76%	89,76%	N/A
	90	90,16%	90,16%	90,16%	90,16%	N/A
	91	91,45%	91,45%	91,45%	91,45%	N/A
	92	92,25%	92,25%	92,25%	92,25%	N/A
	93	93,14%	93,14%	93,14%	93,14%	N/A
	94	94,83%	94,83%	94,83%	94,83%	N/A
	95	95,23%	95,23%	95,23%	95,23%	N/A
	96	96,52%	96,52%	96,52%	96,52%	96,52%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Treasure Hill	88	88,50%	90,50%	88,50%	90,50%	N/A
	89	89,69%	91,69%	89,69%	91,69%	N/A
	90	90,36%	92,36%	90,36%	92,36%	N/A
	91	91,86%	93,86%	91,86%	93,86%	N/A
	92	92,70%	94,70%	92,70%	94,70%	N/A
	93	93,52%	95,52%	93,52%	95,52%	N/A
	94	94,90%	96,90%	94,90%	96,90%	N/A
	95	95,49%	97,49%	95,49%	97,49%	N/A
	96	96,39%	98,39%	96,39%	98,39%	96,39% - 98,39%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Viking's Fun	88	88,03%	88,03%	88,03%	88,03%	N/A
	89	89,43%	89,43%	89,43%	89,43%	N/A
	90	90,95%	90,95%	90,95%	90,95%	N/A
	91	91,69%	91,69%	91,69%	91,69%	N/A
	92	92,49%	92,49%	92,49%	92,49%	N/A
	93	93,58%	93,58%	93,58%	93,58%	N/A
	94	94,09%	94,09%	94,09%	94,09%	N/A
	95	94,98%	94,98%	94,98%	94,98%	N/A
	96	96,77%	96,77%	96,77%	96,77%	96,77%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Wild Clover	93	93,56%	93,56%	93,56%	93,56%	N/A
	95	95,32%	95,32%	95,32%	95,32%	95,32%

GAME NAME	GAME VARIATION / PAYTABLE ID	BMM CALCULATED RTP		CLIENT CALCULATED RTP		PUBLISHED % RTP
		% RTP MINIMUM	% RTP MAXIMUM	% RTP MINIMUM	% RTP MAXIMUM	
Wild Hills	88	88,71%	88,71%	88,71%	88,71%	N/A
	89	89,82%	89,82%	89,82%	89,82%	N/A
	90	90,36%	90,36%	90,36%	90,36%	N/A
	91	91,24%	91,24%	91,24%	91,24%	N/A
	92	92,49%	92,49%	92,49%	92,49%	N/A
	93	93,51%	93,51%	93,51%	93,51%	N/A
	94	94,92%	94,92%	94,92%	94,92%	N/A
	95	95,41%	95,41%	95,41%	95,41%	N/A
	96	96,41%	96,41%	96,41%	96,41%	96,41%

Notes: N/A



BONUS NAME	BMM CALCULATED RTP		CLIENT CALCULATED RTP		HIT RATE	BASE (START) VALUE	BET % CONTRIBUTION/S
	% RTP	% RTP	% RTP	% RTP			
	MINIMUM	MAXIMUM	MINIMUM	MAXIMUM			
Minor	0,28%	0,80%	0,28%	0,80%	34.400	10	0,25%
Major	0,28%	0,35%	0,28%	0,35%	260.000	200	0,20%
Mega	0,32%	0,32%	0,32%	0,32%	5.866.667	10.000	0,15%

Notes: Min values are the bonus RTP contributions alone. Max values are bonus RTP contributions summed with the bonus features.

The base values and bet contributions are subject of the bonus settings. It will be responsibility to the game provider / operator to set the proper value based on the live configuration.

### 2.3. EVALUATED SOFTWARE.

Product: 20 Mega Slot					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	F478DEC2A4367C4FE35B65B86 C32CC591268DD31
game.conf	1.53	Game Server	Game Configuration	SHA-1	038340A0C0F96F1EA1F233C7D 02AED22ACE3F65A
GameData_269.json	1.53	Game Server	Game Logic	SHA-1	124B4A41BBE417BFED3971182 A9827D2F1828E2A
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A 080D2CFC821FD25B
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE5 33245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D 8AC825F098E86C98
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE 7B01A0F0A2C14F04
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014 E8CE5FC40E965A3

Product: 20 Star Party					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	F2CBD2B6868BCBB00F436BA3 12A879A3B4154DBA
game.conf	1.53	Game Server	Game Configuration	SHA-1	CDA85F2B63F5DAA717878391 C06C3AB1814E2057
GameData_39.json	1.53	Game Server	Game Logic	SHA-1	F736E250C1A3211D6E4B47D76 1A8204A5F8BAA69
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A 080D2CFC821FD25B
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE5 33245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D 8AC825F098E86C98
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE 7B01A0F0A2C14F04
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014 E8CE5FC40E965A3

Product: 40 Mega Slot					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	989E595590120200B7FA12B84 7B2A646C04313BE
game.conf	1.53	Game Server	Game Configuration	SHA-1	1DDB895FB3470A9E74DCE86E C59B71716F965CF3
GameData_254.json	1.53	Game Server	Game Logic	SHA-1	55739C23BF1509CC5DAC15E4B 884FB0B9409FCD2
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A 080D2CFC821FD25B
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE5 33245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D 8AC825F098E86C98
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE 7B01A0F0A2C14F04

Product: 40 Mega Slot					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014E8CE5FC40E965A3

Product: 40 Shining Jewels					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	52B6DFEBB774371991EB779B85C6A76BF3192B17
game.conf	1.53	Game Server	Game Configuration	SHA-1	B316CDE6C7309FD4570EDAE3D100A963130766A6
GameData_47.json	1.53	Game Server	Game Logic	SHA-1	9D27EDE23F6A7F5E9A32CAFE32D28832EC6AB859
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A080D2CFC821FD25B
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE533245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D8AC825F098E86C98
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE7B01A0F0A2C14F04
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014E8CE5FC40E965A3

Product: 40 Treasures					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	65DE4805F531F0616C7A2CF1CA97585B9BDB190F
game.conf	1.53	Game Server	Game Configuration	SHA-1	ACD75F2FDBD985C1C35F9D7976C66088A33A86FC
GameData_47.json	1.53	Game Server	Game Logic	SHA-1	9D27EDE23F6A7F5E9A32CAFE32D28832EC6AB859
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A080D2CFC821FD25B

Product: 40 Treasures					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE5 33245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D 8AC825F098E86C98
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE 7B01A0F0A2C14F04
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014 E8CE5FC40E965A3

Product: 50 Treasures					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	30DEC158B29DBD2C265D4394 549385FADF4AAFA5
game.conf	1.53	Game Server	Game Configuration	SHA-1	FED99C7883C407A4C343E4C6F 72A31A969407CC5
GameData_246.json	1.53	Game Server	Game Logic	SHA-1	E51FCB028F4DF353F3708B724 2C41C67E77933BD
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A 080D2CFC821FD25B
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE5 33245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D 8AC825F098E86C98
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE 7B01A0F0A2C14F04
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014 E8CE5FC40E965A3

Product: African Magic					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	DB26145FFCE53275BFFF6BA75 702850B5E0958DC

Product: African Magic					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
game.conf	1.53	Game Server	Game Configuration	SHA-1	CC459012D68C008A751D5228 4CB3BA2279D344CF
GameData_4.json	1.53	Game Server	Game Logic	SHA-1	281C44ECB85D108AB8E3AB8F EE71A8EC093E15F8
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A 080D2CFC821FD25B
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE5 33245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D 8AC825F098E86C98
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE 7B01A0F0A2C14F04
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014 E8CE5FC40E965A3

Product: Alaska Wild					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	COA081DCB1B11E6CDA82E92D 084EEB0DA5368ACA
game.conf	1.53	Game Server	Game Configuration	SHA-1	BF759CA3CA02DCA08DEEFC3 6969C0C07A390FF7
GameData_3.json	1.53	Game Server	Game Logic	SHA-1	AE1A63F81D7BEC452245B7B1 B90F46D403291CFF
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A 080D2CFC821FD25B
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE5 33245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D 8AC825F098E86C98
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE 7B01A0F0A2C14F04
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014 E8CE5FC40E965A3

Product: Amazons Spear					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	8E94E5DAA53360D0DF6F61F44 033E5349EECBF64
game.conf	1.53	Game Server	Game Configuration	SHA-1	C1F41968B21A75E4544E6F32C 8E8F3CC287E5745
GameData_212.json	1.53	Game Server	Game Logic	SHA-1	773A7CB67DEB8524628B54228 C3128A40E2D322C
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A 080D2CFC821FD25B
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE5 33245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D 8AC825F098E86C98
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE 7B01A0F0A2C14F04
cmsjpot_s_exe	1.5	jpservice/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014 E8CE5FC40E965A3

Product: Banana Party					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	9B6D253E34846C23D55F070B D6047ED0BE903CA2
game.conf	1.53	Game Server	Game Configuration	SHA-1	6FA9CD95512D7DCFBE733BB5 BD900CA08A8A7CCA
GameData_26.json	1.53	Game Server	Game Logic	SHA-1	992549A7E166EF17C98560633 A04B66A69942C3A
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A 080D2CFC821FD25B
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE5 33245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D 8AC825F098E86C98

Product: Banana Party					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE 7B01A0F0A2C14F04
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014 E8CE5FC40E965A3

Product: Bavarian Forest					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	78F3D5EEDC896452246B95350 64A6303C3F53D59
game.conf	1.53	Game Server	Game Configuration	SHA-1	FC5B4BC305D3EB43854094AB D61E9E3647ACE20C
GameData_53.json	1.53	Game Server	Game Logic	SHA-1	4F803A166725B63F829EE656B DA4938D57474EE3
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A 080D2CFC821FD25B
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE5 33245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D 8AC825F098E86C98
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE 7B01A0F0A2C14F04
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014 E8CE5FC40E965A3

Product: Brilliants Hot					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	470DCD15BFA8A3837A8B5D46 F5C80A7D658CAC0B
game.conf	1.53	Game Server	Game Configuration	SHA-1	201FBA001682CAE2F12B1DE95 DD32C80A707850F
GameData_39.json	1.53	Game Server	Game Logic	SHA-1	F736E250C1A3211D6E4B47D76 1A8204A5F8BAA69

Product: Briliants Hot					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A 080D2CFC821FD25B
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE5 33245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D 8AC825F098E86C98
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE 7B01A0F0A2C14F04
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014 E8CE5FC40E965A3

Product: Briliants on Fire					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	1BE4616AB526786A7BDA0E32 C2081AA1DEE66E48
game.conf	1.53	Game Server	Game Configuration	SHA-1	D5C96A68C6592341AA7CDAA7 8B35385232D70E79
GameData_54.json	1.53	Game Server	Game Logic	SHA-1	2D97B6A41736D22DBB69665C E667C0D90C84C692
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A 080D2CFC821FD25B
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE5 33245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D 8AC825F098E86C98
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE 7B01A0F0A2C14F04
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014 E8CE5FC40E965A3



Product: Chili Baby					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	21A547C4716E8D5D7C080A43 181553F0901835BE
game.conf	1.53	Game Server	Game Configuration	SHA-1	E5ADCEAFA7004C5BD0C9429D B0E7D1F081920F1E
GameData_215.json	1.53	Game Server	Game Logic	SHA-1	F61EFFED0D2C6F4A90CFA57A1 EAD00AC0D9A59CA
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A 080D2CFC821FD25B
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE5 33245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D 8AC825F098E86C98
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE 7B01A0F0A2C14F04
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014 E8CE5FC40E965A3

Product: Coffee Magic					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	21602661776800F872251AF98 FE982793A9A0485
game.conf	1.53	Game Server	Game Configuration	SHA-1	6EC86E1181AF18AD49733FA55 4BCA28581C85E91
GameData_205.json	1.53	Game Server	Game Logic	SHA-1	1AF3489E88C2DE64B77DDA76 B9AC9E5A617E3F21
CoffeeMagic.pm	1.53	Game Server	Game Logic	SHA-1	403AA3C37D1F929932357DDA 072DBF7CB5128726
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A 080D2CFC821FD25B
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE5 33245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D 8AC825F098E86C98

Product: Coffee Magic					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE 7B01A0F0A2C14F04
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014 E8CE5FC40E965A3

Product: Dancing Dragons					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	F02019E0F8371BAC6E7020092 F57D3F611C849D0
game.conf	1.53	Game Server	Game Configuration	SHA-1	D834AB6402D5CC99B902810D 012D34ECF7D47316
GameData_81.json	1.53	Game Server	Game Logic	SHA-1	A1F913C412B0D00B39ECC99A CA81816D3D35DD8A
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A 080D2CFC821FD25B
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE5 33245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D 8AC825F098E86C98
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE 7B01A0F0A2C14F04
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014 E8CE5FC40E965A3

Product: Duck of Luck					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	6ED98468C6DFF436AD6B5529 8A4239BD256BD58F
game.conf	1.53	Game Server	Game Configuration	SHA-1	2B64CDB917275D5E92A644B0 5F53B959FFAC812D
GameData_64.json	1.53	Game Server	Game Logic	SHA-1	A77B938ADD0729566D1BB729 049FFBBD44FDFBAA

Product: Duck of Luck					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
DuckOfLuck.pm	1.53	Game Server	Game Logic	SHA-1	509A4D632907EA88C14D8F2EF5F783C4CF05E2EA
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A080D2CFC821FD25B
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE533245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D8AC825F098E86C98
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE7B01A0F0A2C14F04
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014E8CE5FC40E965A3

Product: Duck of Luck Returns					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	3D61943B53071FDFB29ADD85E22118FBD394F38A
game.conf	1.53	Game Server	Game Configuration	SHA-1	8BE89CA9509FA9574B23738D02BD234D647403E0
GameData_89.json	1.53	Game Server	Game Logic	SHA-1	063EC102D54814AC69E50EC30D25DB4A85F25BF4
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A080D2CFC821FD25B
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE533245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D8AC825F098E86C98
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE7B01A0F0A2C14F04
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014E8CE5FC40E965A3

Product: Fire Dozen					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	C4F6526AFA982C33984945E1D 2DE1ECE4C9A0FF1
game.conf	1.53	Game Server	Game Configuration	SHA-1	5C127BF670691BCDA25FB5C6E DA99CBE427B8FF5
GameData_128.json	1.53	Game Server	Game Logic	SHA-1	179A63E2998968A131FF6C624 55E4E365FA831C5
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A 080D2CFC821FD25B
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE5 33245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D 8AC825F098E86C98
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE 7B01A0F0A2C14F04
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014 E8CE5FC40E965A3

Product: Forest Nymph					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	0A7BB268FA8D9B3B31A7B171 97611207C3FD7D23
game.conf	1.53	Game Server	Game Configuration	SHA-1	C222D3936DBDA85F1B97DB00 12CD7CE9A8EABD3B
GameData_85.json	1.53	Game Server	Game Logic	SHA-1	E0A74132027252E381704E455 65E233D643D02CB
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A 080D2CFC821FD25B
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE5 33245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D 8AC825F098E86C98
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE 7B01A0F0A2C14F04

Product: Forest Nymph					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014E8CE5FC40E965A3

Product: Fortune Fish					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	A40DA3667F0792B7BCAF936AD8414927D8466A08
game.conf	1.53	Game Server	Game Configuration	SHA-1	8B122DD0E965D21AF80D6A1843ACE3D14ABFB516
GameData_26.json	1.53	Game Server	Game Logic	SHA-1	992549A7E166EF17C98560633A04B66A69942C3A
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A080D2CFC821FD25B
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE533245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D8AC825F098E86C98
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE7B01A0F0A2C14F04
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014E8CE5FC40E965A3

Product: Fruity Hot					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	EBD34DD71CE803E302235D572001AA83FC1BA1C0
gamet.conf	1.53	Game Server	Game Configuration	SHA-1	7423A3EC03267568C144903E8BBBF70ABCE4669F
GameData_203.json	1.53	Game Server	Game Logic	SHA-1	F00D748ED6004780147DF264834D8BC058E0EF56
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A080D2CFC821FD25B

Product: Fruity Hot					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE5 33245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D 8AC825F098E86C98
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE 7B01A0F0A2C14F04
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014 E8CE5FC40E965A3

Product: Gaelic Warrior					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	76CFF9C542E2DDD01546BA03 15C8898EAA81D144
game.conf	1.53	Game Server	Game Configuration	SHA-1	6FDAE26E58F1292DA2770FC81 991287BAA984AA7
GameData_64.json	1.53	Game Server	Game Logic	SHA-1	A77B938ADD0729566D1BB729 049FFBBDA4FDFBAA
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A 080D2CFC821FD25B
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE5 33245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D 8AC825F098E86C98
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE 7B01A0F0A2C14F04
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014 E8CE5FC40E965A3

Product: Golden Acorn					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	91EBD8BF6D37D99ABD20E52F C4E970BD7AE60D9A

Product: Golden Acorn					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
game.conf	1.53	Game Server	Game Configuration	SHA-1	181B3D7CF6924FB0FC988F3B098872A6CE757634
GameData_79.json	1.53	Game Server	Game Logic	SHA-1	D2E9138E8851E661D8F1635C560EC71548DD5259
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A080D2CFC821FD25B
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE533245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D8AC825F098E86C98
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE7B01A0F0A2C14F04
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014E8CE5FC40E965A3

Product: Great Queen Bee					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	42C6BA6EEB1CAD6B49BF5D9B9D308A19AFE6598
game.conf	1.53	Game Server	Game Configuration	SHA-1	A5C9253B0604A68E38BB5EAE3C628DCB494485E6
GameData_209.json	1.53	Game Server	Game Logic	SHA-1	0ECF143F378D71960A900990F7572DABD356F733
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A080D2CFC821FD25B
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE533245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D8AC825F098E86C98
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE7B01A0F0A2C14F04
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014E8CE5FC40E965A3

Product: Lucky 3 Penguins					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	E75ACA977D5AE70847416236 6693A818328B0BDC
game.conf	1.53	Game Server	Game Configuration	SHA-1	DEA58BDD2C87DC7C6F85512E E35214AE88910C74
Lucky3Penguins.pm	1.53	Game Server	Game Logic	SHA-1	5F82354F471E8AED35C8D00DF 1DFA84580259E8F
GameData_62.json	1.53	Game Server	Game Logic	SHA-1	6E39002A96B226F5353E5EB5F D3A547A86AA7E73
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE5 33245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D 8AC825F098E86C98
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE 7B01A0F0A2C14F04
cmsjpot_s_exe	1.5	jpservice/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014 E8CE5FC40E965A3

Product: Lucky Clover					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	36310AA3AEDF640B0708E402 A0FC89A2E262C86D
game.conf	1.53	Game Server	Game Configuration	SHA-1	35295C0060B4D325C50E43040 D3C0EC0597EE7FA
GameData_54.json	1.53	Game Server	Game Logic	SHA-1	2D97B6A41736D22DBB69665C E667C0D90C84C692
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A 080D2CFC821FD25B
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE5 33245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D 8AC825F098E86C98



Product: Lucky Clover					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE 7B01A0F0A2C14F04
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014 E8CE5FC40E965A3

Product: Mighty Kraken					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	F6B0D03AC35E6BCF32B91E5B9 C82460C3D8E061F
game.conf	1.53	Game Server	Game Configuration	SHA-1	5FC416B9DC128E71101D7D22 AD8A8083BFE060C2
GameData_93.json	1.53	Game Server	Game Logic	SHA-1	FCFA6671E87484EED8D1E53C8 9065CB55919E2CF
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A 080D2CFC821FD25B
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE5 33245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D 8AC825F098E86C98
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE 7B01A0F0A2C14F04
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014 E8CE5FC40E965A3

Product: Mighty Rex					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	C6AF1A21994F5260B3D0CD75 910FFE6B55ED1EAE
game.conf	1.53	Game Server	Game Configuration	SHA-1	32A8298A6D8C881BBC40C11B 92B2EC949C255A13
GameData_53.json	1.53	Game Server	Game Logic	SHA-1	4F803A166725B63F829EE656B DA4938D57474EE3

Product: Mighty Rex					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A 080D2CFC821FD25B
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE5 33245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D 8AC825F098E86C98
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE 7B01A0F0A2C14F04
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014 E8CE5FC40E965A3

Product: Mystic Moon					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	A2DC7E47F17D378D8F1E4FEB8 42F4F43A73E5399
game.conf	1.53	Game Server	Game Configuration	SHA-1	884C07591D2F1AD5078E310F8 EFB9FD7F57F76B8
GameData_207.json	1.53	Game Server	Game Logic	SHA-1	9341E9706FFE3447177C04928 D01137B215B57CE
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A 080D2CFC821FD25B
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE5 33245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D 8AC825F098E86C98
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE 7B01A0F0A2C14F04
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014 E8CE5FC40E965A3

Product: Penguin Party					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	9F026D0FFC61F36770C883A36 4A66139167840C7
game.conf	1.53	Game Server	Game Configuration	SHA-1	B6A61ABC6AA022AD9D3A23C3 4C0226343A83C077
GameData_108.json	1.53	Game Server	Game Logic	SHA-1	EC672202945E4E06C92651024 B6A7177B612C808
PenguinParty.pm	1.53	Game Server	Game Logic	SHA-1	AF37CE1F10198DF2F5F681D7F F574F6C63DF24E0
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A 080D2CFC821FD25B
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE5 33245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D 8AC825F098E86C98
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE 7B01A0F0A2C14F04
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014 E8CE5FC40E965A3

Product: Pot O' Luck					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	0EC782E36DD8EC3A44680D4C 5019F42FCEA9B27F
game.conf	1.53	Game Server	Game Configuration	SHA-1	39E726B4816676E04F41F0FF9 371181A239B0B09
GameData_106.json	1.53	Game Server	Game Logic	SHA-1	21CAAC5AF721C62527AB20F9 0C7E8F706772BFDA
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A 080D2CFC821FD25B
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE5 33245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D 8AC825F098E86C98

Product: Pot O' Luck					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE 7B01A0F0A2C14F04
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014 E8CE5FC40E965A3

Product: Purple Fruits					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	5AD32BA44642A9E29BC87BF7 E7F19E9B6696E408
game.conf	1.53	Game Server	Game Configuration	SHA-1	6627AA7C570DBD36381D8BDC 7B4F81DA89F09DF6
GameData_13.json	1.53	Game Server	Game Logic	SHA-1	D470B20A27B9DA266D99BD06 213A4598CB25CB2D
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A 080D2CFC821FD25B
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE5 33245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D 8AC825F098E86C98
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE 7B01A0F0A2C14F04
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014 E8CE5FC40E965A3

Product: Purple Hot 2					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	C8833F29ACE3C22EB8048C7EE A90EE65AC53C09A
game.conf	1.53	Game Server	Game Configuration	SHA-1	3DF53331FD53C2B84182CE6FF 8A84EE67482AC42
GameData_1.json	1.53	Game Server	Game Logic	SHA-1	2F76247816B33ADB9104532F4 A8C26EE7CCDD744

Product: Purple Hot 2					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A 080D2CFC821FD25B
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE5 33245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D 8AC825F098E86C98
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE 7B01A0F0A2C14F04
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014 E8CE5FC40E965A3

Product: Pyramid of Gold					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	7F297691E05FE15918A3B1E3A C645693C9A938E1
game.conf	1.53	Game Server	Game Configuration	SHA-1	BE00AA23CB93DE12BF674950 5785DD889D549A5E
GameData_3.json	1.53	Game Server	Game Logic	SHA-1	AE1A63F81D7BEC452245B7B1 B90F46D403291CFF
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A 080D2CFC821FD25B
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE5 33245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D 8AC825F098E86C98
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE 7B01A0F0A2C14F04
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014 E8CE5FC40E965A3

Product: The Great Cabaret					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	57C287E3E64A4B63790B5BA08 BDA2C41F322A5BC
game.conf	1.53	Game Server	Game Configuration	SHA-1	A95B204FA2AC7A46E883A6E0 94D3CE0ABE6489EC
GameData_72.json	1.53	Game Server	Game Logic	SHA-1	1A933B8145F769B5AAD950F3 C7542020733CA8FB
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A 080D2CFC821FD25B
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE5 33245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D 8AC825F098E86C98
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE 7B01A0F0A2C14F04
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014 E8CE5FC40E965A3

Product: The Power of Ankh					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	B769343588F877C4140094319 942A3FB3752B021
game.conf	1.53	Game Server	Game Configuration	SHA-1	1B5BE9F97BE36B00DD28FA2F EDE4B07C0BA90A9
GameData_84.json	1.53	Game Server	Game Logic	SHA-1	B77A19193DBEC57027AE1597 7A82D0687A4ECE60
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A 080D2CFC821FD25B
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE5 33245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D 8AC825F098E86C98
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE 7B01A0F0A2C14F04

Product: The Power of Ankh					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014E8CE5FC40E965A3

Product: Treasure Hill					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	0EC48F03E012D15535A0CBE526EB5E39270D02C0
game.conf	1.53	Game Server	Game Configuration	SHA-1	92C567302ABC60F60DDD1A8E32D353647A8EDB71
GameData_37.json	1.53	Game Server	Game Logic	SHA-1	55F5091892F562E872E6A80498827BDF04E528BB
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A080D2CFC821FD25B
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE533245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D8AC825F098E86C98
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE7B01A0F0A2C14F04
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014E8CE5FC40E965A3

Product: Viking's Fun					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	38314565EF66B79281DE36DDF0A01B28A1C01354
game.conf	1.53	Game Server	Game Configuration	SHA-1	5431AF88F083F36B28BC8D0851E4957EFBEB5138
GameData_74.json	1.53	Game Server	Game Logic	SHA-1	00C81547E9AC31F0153A7E3A4349E82054DE09B4
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A080D2CFC821FD25B

Product: Viking's Fun					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE5 33245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D 8AC825F098E86C98
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE 7B01A0F0A2C14F04
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014 E8CE5FC40E965A3

Product: Wild Clover					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	2D804001027D0B6576265B802 6CA8AC487CAFA0C
game.conf	1.53	Game Server	Game Configuration	SHA-1	3370E20D036990877EEF583FC ABB0845D22694A9
GameData_87.json	1.53	Game Server	Game Logic	SHA-1	6E3A8193DC35FD5FD19D58D3 3696C4B1BCD8697E
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A 080D2CFC821FD25B
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE5 33245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D 8AC825F098E86C98
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE 7B01A0F0A2C14F04
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014 E8CE5FC40E965A3

Product: Wild Hills					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
app.html	1.53	Game Server	Game Client	SHA-1	539C5BA8F024E0BF026AB8EC3 639CA8065A71C22



Product: Wild Hills					
File Name	Version	Location	Function	Digital Signature Type	Digital Signature
game.conf	1.53	Game Server	Game Configuration	SHA-1	EBB1145F626A854FB885FEE52 F3C250EC2C639F5
GameData_105.json	1.53	Game Server	Game Logic	SHA-1	4DF78F7D0479A8C3B10BA68E 4269EA0A6940F852
Double.pm	1.53	Game Server	Game Engine	SHA-1	A300D09896BB57831E95600A 080D2CFC821FD25B
SlotGame.pm	1.53	Game Server	Game Engine	SHA-1	2054C5C203DF82634256A8AE5 33245DE4F343605
SlotSubgame.pm	1.53	Game Server	Game Engine	SHA-1	DB4F07BB0465C5782B7BE03D 8AC825F098E86C98
JPIO.pm	1.5	/usr/share/tbcasino	Bonus Logic	SHA-1	4FCD4400BF50D8527873AEDE 7B01A0F0A2C14F04
cmsjpot_s_exe	1.5	jpserver/trunk/cmsjpot/bin/	Bonus Logic	SHA-1	233E96F3D45315682B4201014 E8CE5FC40E965A3

### 3. BMM EVALUATION PERFORMED.

BMM has tested the new CT Interactive EOOD software for Buffalo System V1.5, against the relevant requirements of the Romania online market:

Romania – GOVERNMENT DECISION no. 111/2016 approving the Methodological Norms for the implementation of Government Emergency Ordinance No 77/2009 on the organization and operation of games of chance and for the modification and supplementation of the Government's Decision no. 298/2013 regarding the organization and functioning of the National Office for Gambling and for the amendment of the Government's Decision no. 870/2009 for the approval of the Methodological Norms for applying the Government's Emergency Ordinance no. 77/2009 and for repeal of Government Decision no. 870/2009	Results		
	OK	Fail	Observations
Annex 7 – Chap 2- For Remote Games of Chance			
Documents proving the performance of the certifications for the gaming program, the theoretical award percentage rate (TAP) and the random numbers generator (RNG).  <i>-Only applies to the games provider.</i>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Compliant. A mathematical evaluation for the RTP of the bonus feature has been performed. RNG has been evaluated and approved by BMM Spain Testlabs s.l.u. in report <i>RNG.ROM.CATE.1008.02.01</i> , dated 27 <sup>th</sup> October 2021.

### 4. ADDITIONAL INFORMATION/OBSERVATIONS.

The RTP value on the artwork screen has been verified only for the configured variant on testing environment. It will be responsibility to the game provider / operator to set the proper value based on the live configuration.

This report “03” is a new report.

#### MODIFICATION 2:

This report is a modification and replaces the report issued previously by BMM detailed in ROM.CATE.1015.01.02 issued the 7<sup>th</sup> May 2021.

- On page 1, the manufacturer field has been changed to “CT Gaming AD” due to a transcription error.
- On page 90, section 3, the RNG report reference has been changed to “RNG.ROM.CATE.1008.02.01” in order to reference the new report.

*\*The applicant is responsible to annul, eliminate, and/or to replace the previous evaluation report with this current evaluation report, and to communicate it to whom it is pertinent.*

## 5. CONCLUSION.

According to the test results<sup>1</sup>, BMM Spain Testlabs s.l.u. confirms that the item submitted for testing is compliant with all the relevant Regulations listed in section “1” of this report.

Yours sincerely,

Director of Services Delivery EURSAM

**Patricia García**

<sup>1</sup>The results included in this document refer exclusively to the sample tested, such as it is described in the corresponding section.

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